

MBATX-865G-VEA3 User's Guide

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Kontron America



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Kontron reserves the right to make changes without notice in product or component design as warranted by evolution in user needs or progress in engineering or manufacturing technology. Changes which affect the operation of the unit will be documented in the next revision of this user's guide.

Regulatory Compliance Statements

This section provides the FCC compliance statement for Class B devices and Safety Standards.

FCC Compliance Statement for Class B Devices

The product(s) described in this user's guide has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a residential environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the user's guide, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that changes or modifications not expressly approved by Kontron could void your authority to operate the equipment. This device complies with Part 15 of the FCC Rules. Operation is subject to two conditions:

- 1) This device may not cause harmful interference.
- 2) This device must accept any interference received, including interference that may cause undesired operation



Note: The assembler of a personal computer system may be required to test the system and/or make necessary modifications if a system is found to cause harmful interference or to be noncompliant with the appropriate standards for its intended use.

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Chapter 1 - Introduction

1.1 Features

Processor

- Intel® Pentium® 4 (Prescott and Northwood) processor up to 3.2GHz+
 - Intel Hyper-Threading Technology
 - FSB: 533MHz and 800MHz
- Intel® Celeron® processor
 - 400MHz system data bus
- Socket 478

Chipset

- Intel® 865G chipset
 - Intel® 865G Graphics Memory Controller Hub (GMCH)
 - Intel® 82801EB I/O Controller Hub (ICH5)

System Memory

- Two 184-pin DDR DIMM sockets
- Supports dual channel (128-bit wide) memory interface
- Supports up to 2GB system memory
- Synchronous operation with processor system bus
 - PC2700/PC3200 (DDR333/DDR400) with 800MHz FSB CPU. DDR333 will run at 320MHz memory frequency when used with 800MHz FSB CPU.
 - Use PC2100/PC2700 (DDR266/DDR333) with 533MHz FSB CPU
 - Use PC2100 (DDR266) with 400MHz FSB CPU
- Supports non-ECC (x64) DIMM using 128Mb, 256Mb or 512Mb
- Supports unbuffered DIMMs



Note:

When using DDR333/DDR400 with Celeron 400MHz FSB CPU, the maximum speed will be limited to the speed of DDR266.

Density	64 Mbit		128 Mbit		256 Mbit		512 Mbit	
Density Width	X8	X16	X8	X16	X8	X16	X8	X16
Single/Double	SS/DS	SS/DS	SS/DS	SS/DS	SS/DS	SS/DS	SS/DS	SS/DS
184-pin DDR	64/128MB	32MB/NA	128/256MB	64MB/NA	256/512MB	128MB/NA	512/1024MB	256MB/NA

BIOS

- Award BIOS
- 4Mbit flash memory

Energy Efficient Design

- Supports ACPI specification and OS Directed Power Management
- Supports ACPI STR (Suspend to RAM) function
- Wake-On-Events include:
 - Wake-On-PS/2 Keyboard/Mouse
 - Wake-On-USB Keyboard
 - Wake-On-Ring
 - Wake-On-LAN
 - RTC timer to power-on the system
- System power management supported
- CPU stopped clock control
- Microsoft®/Intel® APM 1.2 compliant
- Soft Power supported - ACPI v1.0a specification
- AC power failure recovery
- Auto power-on function
- Watchdog timer function

Onboard Graphics Features

- Graphics memory
 - Shares 1MB/4MB/8MB/16MB/32MB of the system memory in DOS mode
 - Uses Dynamic Video Memory Technology (DVMT) in Windows mode
- Graphics controller
 - Core frequency of 266MHz
 - 350MHz integrated 24-bit RAMDAC
 - Analog display up to 2048x1536 @ 60Hz refresh
 - 3D setup and render engine - Discrete, Triangles, Strips and fans
 - Per pixel perspective corrected texture mapping
 - Software DVD at 30fps, full screen

- 2D graphics features
 - Optimized 256-bit BLT engine
 - 32-bit alpha blended cursor
 - Programmable 3-color transparent cursor
- 3D graphics features
 - 200 megapixels/sec fill rate
 - Maximum 3D resolution: 1600x1200x32 @ 85Hz
 - Flat and Gouraud shading
 - 16- and 24-bit Z-buffering and 16- and 24-bit W-buffering
 - Vertex and programmable pixel fogging and atmospheric effects
 - Double and triple render buffer
- Software drivers
 - Windows® 98SE/2000/ME/XP
 - Windows NT® 4.0

Onboard Audio Features

- Realtek audio CODEC
- 16-bit stereo full-duplex codec with 48KHz sampling rate
- High quality differential CD input
- True stereo line level outputs
- S/PDIF-out interface
- 6-channel audio output

Onboard LAN Features

- Uses Realtek RTL8101L fast ethernet controller
- 32-bit PCI master interface
- Integrated power management functions
- Full duplex support at both 10 and 100 Mbps
- Supports IEEE 802.3u auto-negotiation
- Supports wire for management

IDE Interface

- Supports up to UltraDMA 100Mbps hard drives
- PIO Mode 4 Enhanced IDE (data transfer rate up to 14MB/sec.)

Serial ATA Interface

- Supports two SATA (Serial ATA) interfaces which are compliant with SATA 1.0 specification (1.5Gbps interface)

AGP (Accelerated Graphics Port)

- Supports AGP 3.0 (AGP 4x and 8x) and AGP 2.0 (AGP 1x and 4x) spec.
- Supports 1.5V AGP 8x (2.13GB/sec.) and AGP 4x (1066MB/sec.) add-in cards.

**Note:**

AGP 2x and 3.3V AGP cards are not supported.

Rear Panel I/O Ports

- 1 mini-DIN-6 PS/2 mouse port
- 1 mini-DIN-6 PS/2 keyboard port
- 1 DB-25 parallel port
- 1 DB-9 serial port
- 1 DB-15 VGA port
- 4 USB 2.0/1.1 ports
- 1 RJ45 LAN port
- 3 audio jacks: mic-in, line-in and line-out

I/O Connectors

- 2 connectors for 4 additional external USB 2.0/1.1 ports
- 1 connector for 1 external serial port
- 1 connector for 1 external game/MIDI port
- 1 front audio connector for external line-out and mic-in jacks
- 1 CD-in internal audio connector
- 1 surround connector
- 1 S/PDIF-out connector
- 1 connector for IrDA interface
- 2 Serial ATA connectors
- 2 IDE connectors
- 1 floppy connector
- 1 20-pin ATX power connector
- 1 4-pin 12V ATX power connector
- 1 Wake-On-LAN connector
- 3 fan connectors

Expansion Slots

- 1 AGP 8x/4x slot
- 6 PCI slots

Compatibility

- PCI 2.2 and AC '97 compliant
- Intel AGP version 3.0

PCB

- 4 layers, ATX form factor
- 30.5cm (12") x 22cm (8.66")

I.2 Special Features of the System Board

Hyper-Threading Technology Functionality Requirements

The system board supports Intel processors with Hyper-Threading Technology. Enabling the functionality of Hyper-Threading Technology for your computer system requires **ALL** of the following platforms.

Components:

- CPU - an Intel® Pentium® 4 Processor with HT Technology
- Chipset - an Intel® chipset that supports HT Technology
- BIOS - a BIOS that supports HT Technology and has it enabled
- OS - an operating system that includes optimizations for HT Technology

Refer to Appendix A for information about enabling the functionality of the Hyper-Threading Technology. For more information on Hyper-Threading Technology, go to: www.intel.com/info/hyperthreading.

Watchdog Timer

The Watchdog Timer function allows your application to regularly “clear” the system at the set time interval. If the system hangs or fails to function, it will reset at the set time interval so that your system will continue to operate.

DDR

Double Data Rate SDRAM (DDR SDRAM) is a type of SDRAM that doubles the data rate through reading and writing at both the rising and falling edge of each clock. This effectively doubles the speed of operation therefore doubling the speed of data transfer.

6-channel Audio

The system board supports 6-channel audio output via the surround connector (which supports 4-channel audio output signals) and the line-out jack (2-channel) at the rear panel.

S/PDIF

S/PDIF is a standard audio file transfer format that transfers digital audio signals to a device without having to be converted first to an analog format. This prevents the quality of the audio signal from degrading whenever it is converted to analog. S/PDIF is usually found on digital audio equipment such as a DAT machine or audio processing device. The S/PDIF connector on the system board sends surround sound and 3D audio signal outputs to amplifiers and speakers and to digital recording devices like CD recorders.

Serial ATA Interface

Serial ATA is a storage interface that is compliant with SATA 1.0 specification. With speed of up to 1.5Gbps, it improves hard drive performance faster than the standard parallel ATA whose data transfer rate is 100MB/s.

IrDA Interface

The system board is equipped with an IrDA connector for wireless connectivity between your computer and peripheral devices. The IRDA (Infrared Data Association) specification supports data transfers of 115K baud at a distance of 1 meter.

USB Ports

The system board supports USB 2.0 and USB 1.1 ports. USB 1.1 supports 12Mb/second bandwidth while USB 2.0 supports 480Mb/second bandwidth providing a marked improvement in device transfer speeds between your computer and a wide range of simultaneously accessible external Plug and Play peripherals.

AGP (Accelerated Graphics Port)

AGP is an interface designed to support high performance 3D graphics cards. It utilizes a dedicated pipeline to access system memory for texturing, z-buffering and alpha blending. The universal AGP slot supports AGP 8x with up to 2132MB/sec. bandwidth and AGP 4x with up to 1066MB/sec. bandwidth for 3D graphics applications. AGP in this system board will deliver faster and better graphics to your PC.

Dual Function Power Button

Depending on the setting in the “Soft-Off By PWR-BTTN” field of the Power Management Setup, this switch will allow the system to enter the Soft-Off or Suspend mode.

Wake-On-Ring

This feature allows the system that is in the Suspend mode or Soft Power Off mode to wake-up/power-on to respond to calls coming from an external modem or respond to calls from a modem PCI card that uses the PCI PME (Power Management Event) signal to remotely wake up the PC.



Important:

If you are using a modem add-in card, the 5VSB power source of your power supply must support a minimum of $\geq 720\text{mA}$.

Wake-On-LAN

This feature allows the network to remotely wake up a Soft Power Down (Soft-Off) PC. It is supported via the onboard LAN port, via a PCI LAN card that uses the PCI PME (Power Management Event) signal or via a LAN card that uses the Wake-On-LAN connector. However, if your system is in the Suspend mode, you can power-on the system only through an IRQ or DMA interrupt.



Important:

The 5VSB power source of your power supply must support $\geq 720\text{mA}$.

Wake-On-PS/2 Keyboard/Mouse

This function allows you to use the PS/2 keyboard or PS/2 mouse to power-on the system.

**Important:**

The 5VSB power source of your power supply must support $\geq 720\text{mA}$.

Wake-On-USB Keyboard/Mouse

This function allows you to use a USB keyboard or USB mouse to wake up a system from the S3 (STR - Suspend To RAM) state.

**Important:**

- If you are using the Wake-On-USB Keyboard/Mouse function for 2 USB ports, the 5VSB power source of your power supply must support $\geq 1.5\text{A}$.*
- If you are using the Wake-On-USB Keyboard/Mouse function for 3 or more USB ports, the 5VSB power source of your power supply must support $\geq 2\text{A}$.*

RTC Timer to Power-on the System

The RTC installed on the system board allows your system to automatically power-on on the set date and time.

ACPI STR

The system board is designed to meet the ACPI (Advanced Configuration and Power Interface) specification. ACPI has energy saving features that enables PCs to implement Power Management and Plug-and-Play with operating systems that support OS Direct Power Management. Currently, only Windows® 2000/XP supports the ACPI function. ACPI when enabled in the Power Management Setup will allow you to use the Suspend to RAM function.

With the Suspend to RAM function enabled, you can power-off the system at once by pressing the power button or selecting “Standby” when you shut down Windows® 2000/XP without having to go through the sometimes tiresome process of closing files, applications and operating system. This is because the system is capable of storing all programs and data files during the entire operating session

into RAM (Random Access Memory) when it powers-off. The operating session will resume exactly where you left off the next time you power-on the system.

**Important:**

The 5VSB power source of your power supply must support $\geq 1A$.

AC Power Failure Recovery

When power returns after an AC power failure, you may choose to either power-on the system manually or let the system power-on automatically.

I.3 Package Checklist

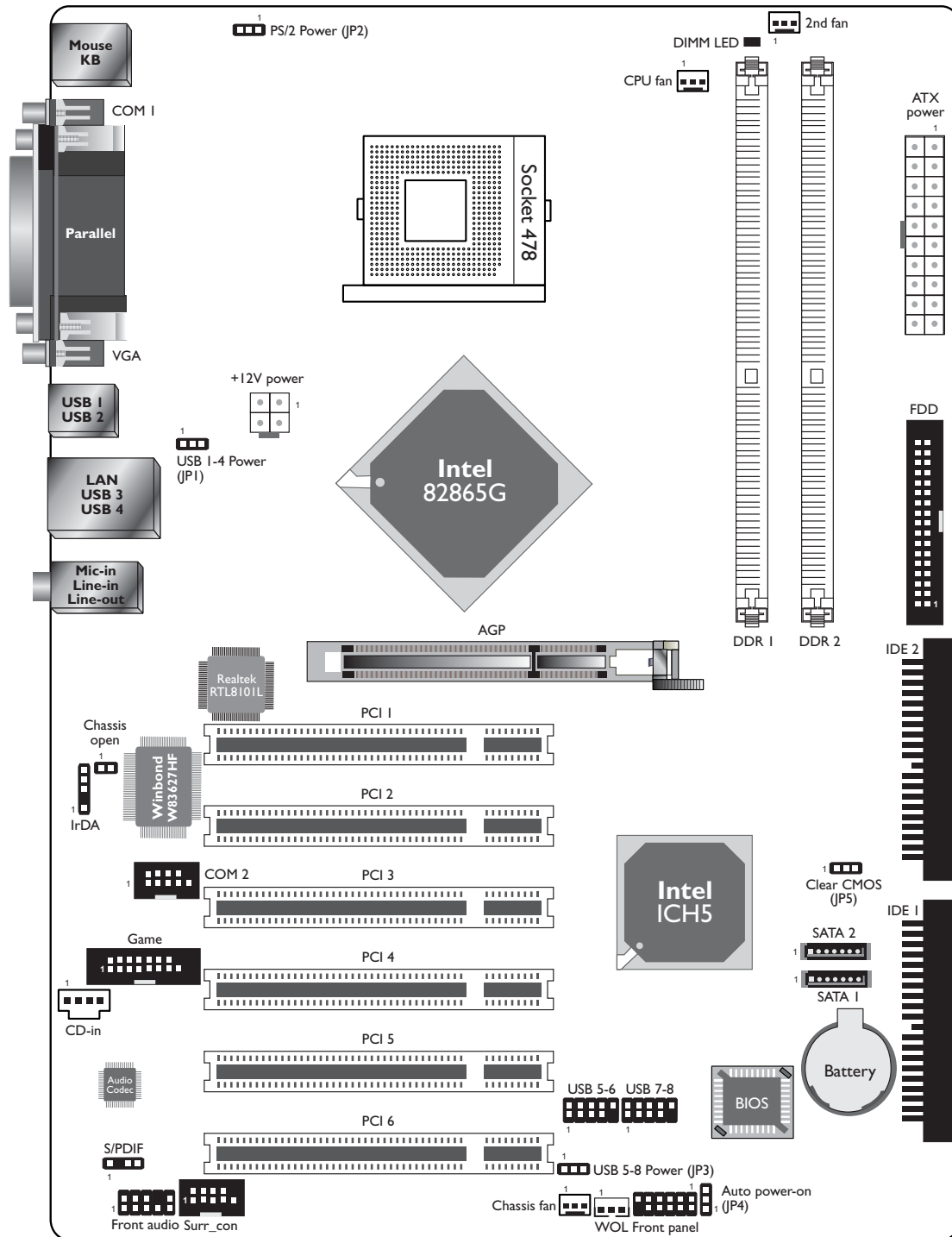
The system board package contains the following items:

- The system board
- A user's manual
- One IDE cable
- One FDD cable
- One Serial ATA cable
- One "Mainboard Utility" CD

If any of these items are missing or damaged, please contact your dealer or sales representative for assistance.

Chapter 2 - Hardware Installation

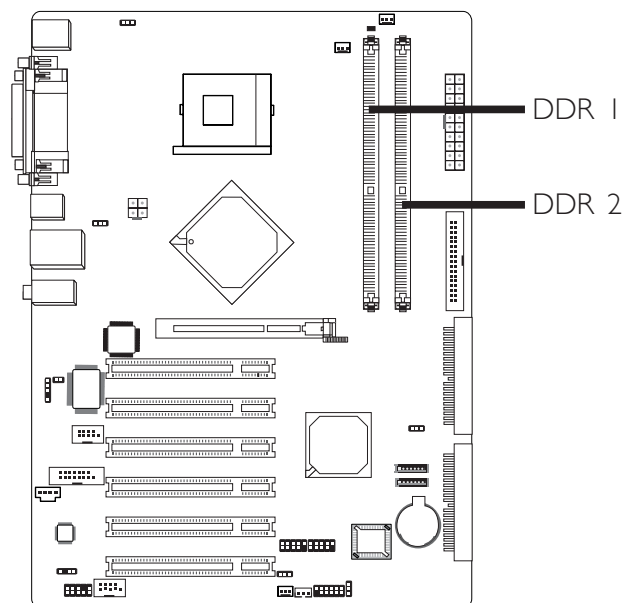
2.1 System Board Layout



**Warning:**

Electrostatic discharge (ESD) can damage your system board, processor, disk drives, add-in boards, and other components. Perform the upgrade instruction procedures described at an ESD workstation only. If such a station is not available, you can provide some ESD protection by wearing an antistatic wrist strap and attaching it to a metal part of the system chassis. If a wrist strap is unavailable, establish and maintain contact with the system chassis throughout any procedures requiring ESD protection.

2.2 System Memory



The system board supports DDR SDRAM DIMM. Double Data Rate SDRAM (DDR SDRAM) is a type of SDRAM that doubles the data rate through reading and writing at both the rising and falling edge of each clock. This effectively doubles the speed of operation therefore doubling the speed of data transfer.

The two DDR DIMM sockets are divided into two channels and support the following memory interfaces.

Single Channel (SC)

Data will be accessed in chunks of 64 bits (8B) from the memory channels.

Virtual Single Channel (VSC)

If both channels are populated with different memory configurations, the MCH defaults to Virtual Single Channel.

Dual Channel (DC)

Dual channel provides better system performance because it doubles the data transfer rate.

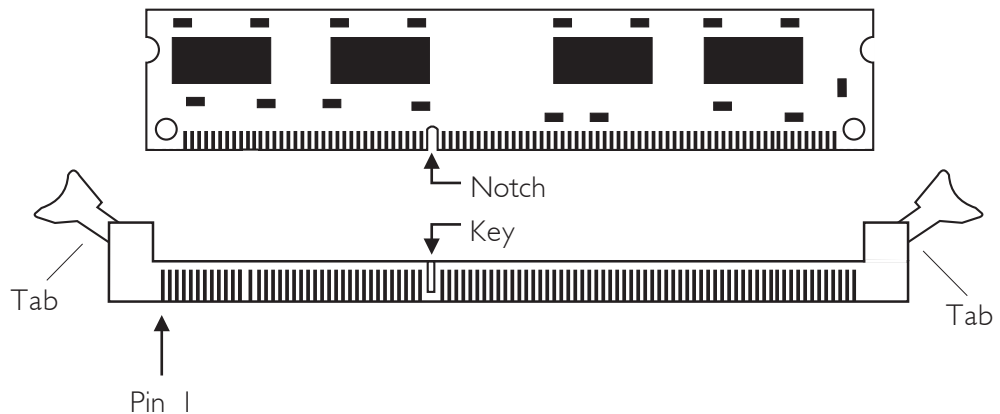
Single Channel	Only one socket is populated with DIMM.
Virtual Single Channel	The two DIMM sockets are populated with different memory configurations.
Dual Channel	The two DIMM sockets are populated with identical memory configurations.

BIOS Setting

Configure the system memory in the Advanced Chipset Features submenu of the BIOS must be set accordingly.

2.2.1 Installing the DIM Module

A DIM module simply snaps into a DIMM socket on the system board. Pin 1 of the DIM module must correspond with Pin 1 of the socket.

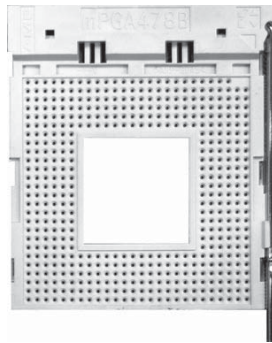


1. Pull the “tabs” which are at the ends of the socket to the side.
2. Position the DIMM above the socket with the “notch” in the module aligned with the “key” on the socket.
3. Seat the module vertically into the socket. Make sure it is completely seated. The tabs will hold the DIMM in place.

2.3 CPU

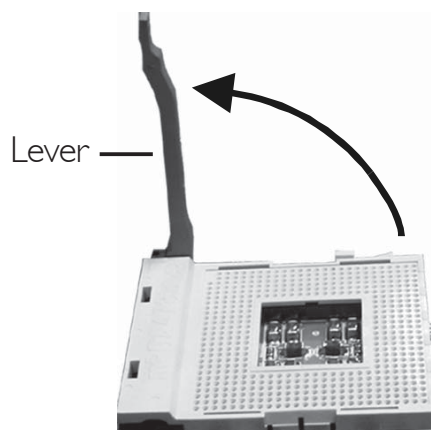
2.3.1 Overview

The system board is equipped with a surface mount 478-pin CPU socket. This socket is exclusively designed for installing an Intel processor.



2.3.2 Installing the CPU

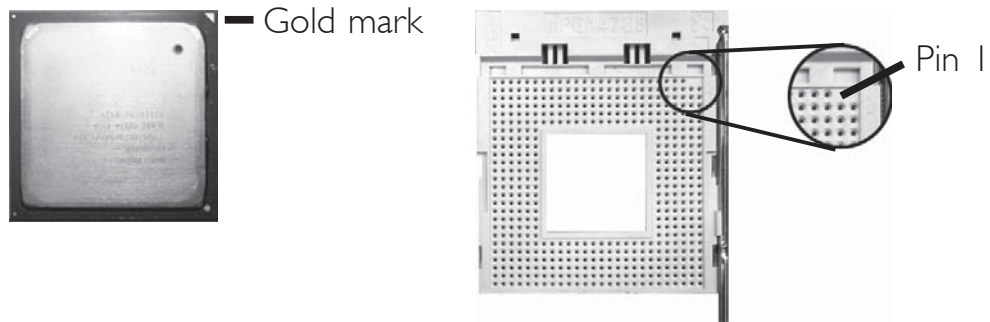
1. Locate Socket 478 on the system board.
2. Unlock the socket by pushing the lever sideways, away from the socket, then lifting it up to a 90° angle. Make sure the socket is lifted to at least this angle otherwise the CPU will not fit in properly.



3. Position the CPU above the socket then align the gold mark on the corner of the CPU (designated as pin 1) with pin 1 of the socket.

**Important:**

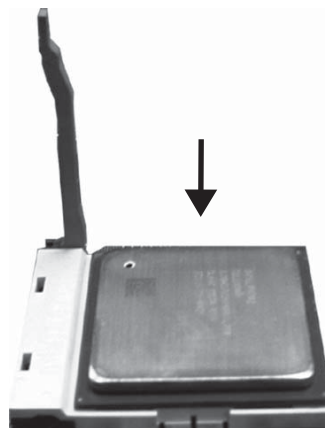
Handle the CPU by its edges and avoid touching the pins.



4. Insert the CPU into the socket until it is seated in place. The CPU will fit in only one orientation and can easily be inserted without exerting any force.

**Important:**

Do not force the CPU into the socket. Forcing the CPU into the socket may bend the pins and damage the CPU.



5. Once the CPU is in place, push down the lever to lock the socket. The lever should click on the side tab to indicate that the CPU is completely secured in the socket.



2.3.3 Installing the Fan and Heat Sink

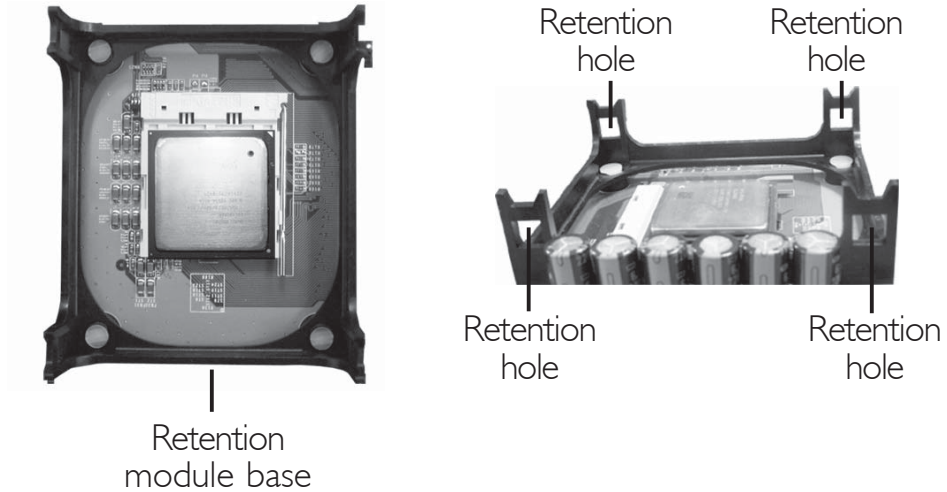
The CPU must be kept cool by using a CPU fan with heatsink. Without sufficient air circulation across the CPU and heat sink, the CPU will overheat damaging both the CPU and system board.



Note:

- Only use Intel® certified fan and heat sink.
- An Intel® boxed processor package contains a retention mechanism, heat sink, fan and installation guide. If the installation procedure in the installation guide differs from the one in this section, please follow the installation guide in the package.
- If you are installing a non-boxed processor, the heat sink, fan and retention mechanism assembly may look different from the one shown in this section but the procedure will more or less be the same.

1. The system board comes with the retention module base already installed.

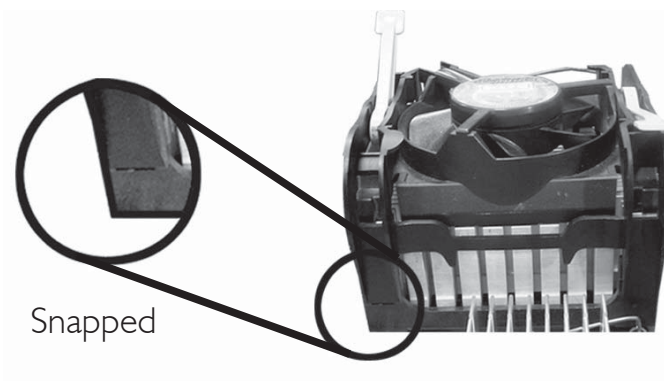
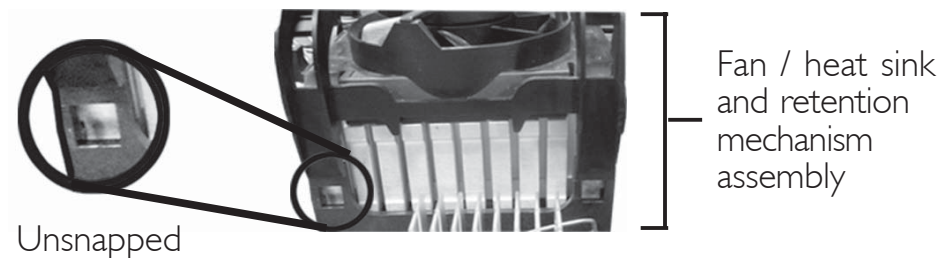


2. Position the fan / heat sink and retention mechanism assembly on the CPU, then align and snap the retention legs' hooks to the retention holes at the 4 corners of the retention module base.



Note:

You will not be able to snap the hooks into the holes if the fan / heat sink and retention mechanism assembly did not fit properly onto the CPU and retention module base.



- The retention levers at this time remains unlocked as shown in the illustration below.



- Move the retention levers to their opposite directions then push them down. This will secure the fan / heat sink and retention mechanism assembly to the retention module base.

**Note:**

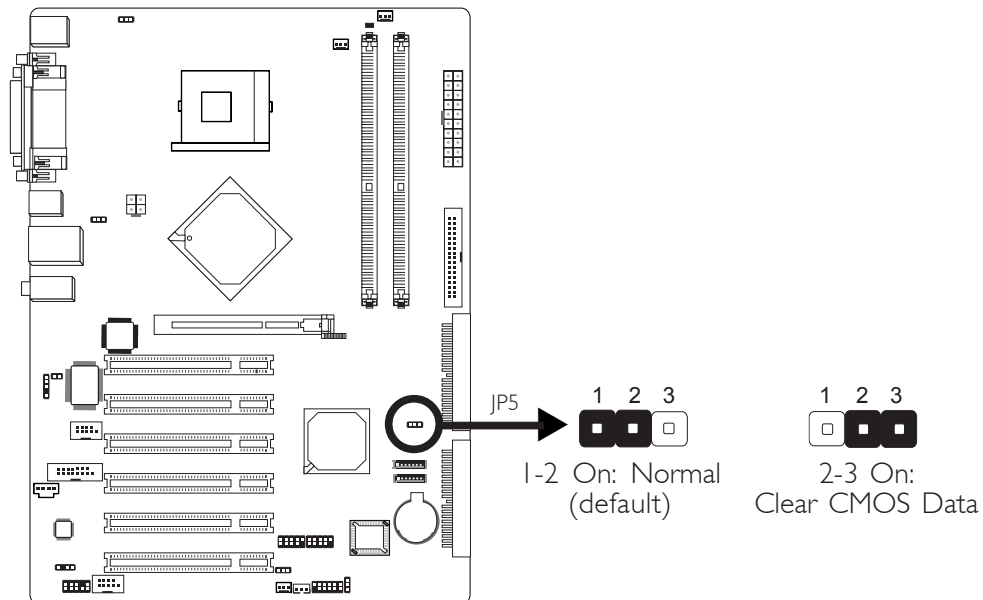
You will not be able to push the lever down if the direction is incorrect.



- Connect the CPU fan's cable connector to the CPU fan connector on the system board.

2.4 Jumper Settings

2.4.1 Clear CMOS Data



If you encounter the following,

- CMOS data becomes corrupted.*
- You forgot the supervisor or user password.*
- You are unable to boot-up the computer system because the processor's ratio was incorrectly set in the BIOS.*

you can reconfigure the system with the default values stored in the ROM BIOS.

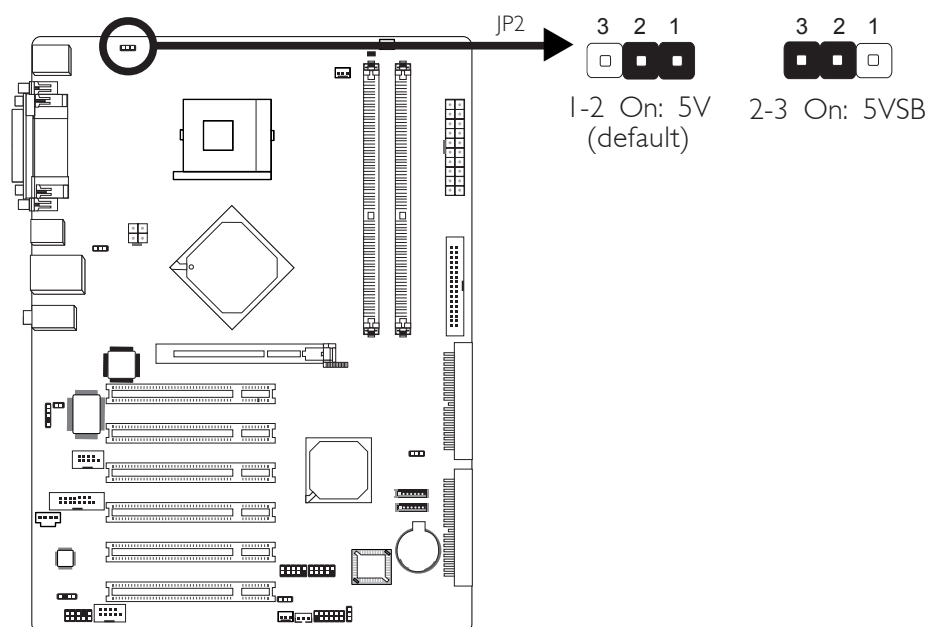
To load the default values stored in the ROM BIOS, please follow the steps below.

- Power-off the system.
- Set JP5 pins 2 and 3 to On. Wait for a few seconds and set JP5 back to its default setting, pins 1 and 2 On.
- Now power-on the system.

If your reason for clearing the CMOS data is due to incorrect setting of the processor's ratio in the BIOS, please proceed to step 4.

4. After powering-on the system, press to enter the main menu of the BIOS.
5. Select the Frequency/Voltage Control submenu and press <Enter>.
6. Set the processor's ratio to its default setting or an appropriate frequency ratio. Refer to the Frequency/Voltage Control section in chapter 3 for more information.
7. Press <Esc> to return to the main menu of the BIOS setup utility. Select "Save & Exit Setup" and press <Enter>.
8. Type <Y> and press <Enter>.

2.4.2 PS/2 Power Select



JP2 is used to select the power of the PS/2 keyboard/mouse port. Selecting 5VSB will allow you to use the PS/2 keyboard or PS/2 mouse to wake up the system.

BIOS Setting

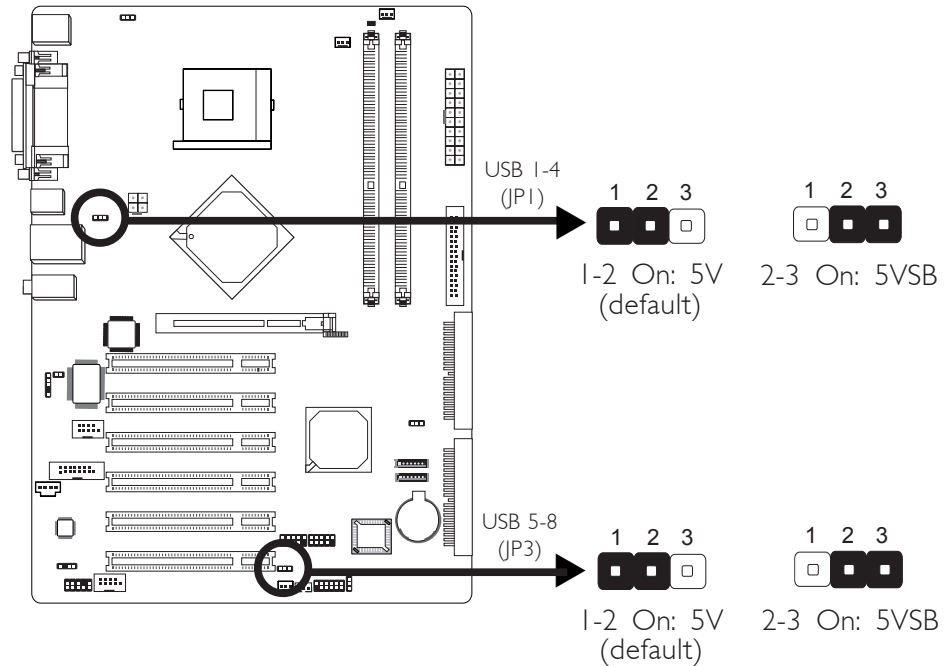
Configure the PS/2 keyboard/mouse wake up function in the Integrated Peripherals submenu (“Super IO Device” section) of the BIOS. Refer to chapter 3 for more information.



Important:

The 5VSB power source of your power supply must support $\geq 720\text{mA}$.

2.4.3 USB Power Select



JP1 and JP3 are used to select the power of the USB ports. Selecting 5VSB will allow you to use the USB keyboard or USB mouse to wake up the system.

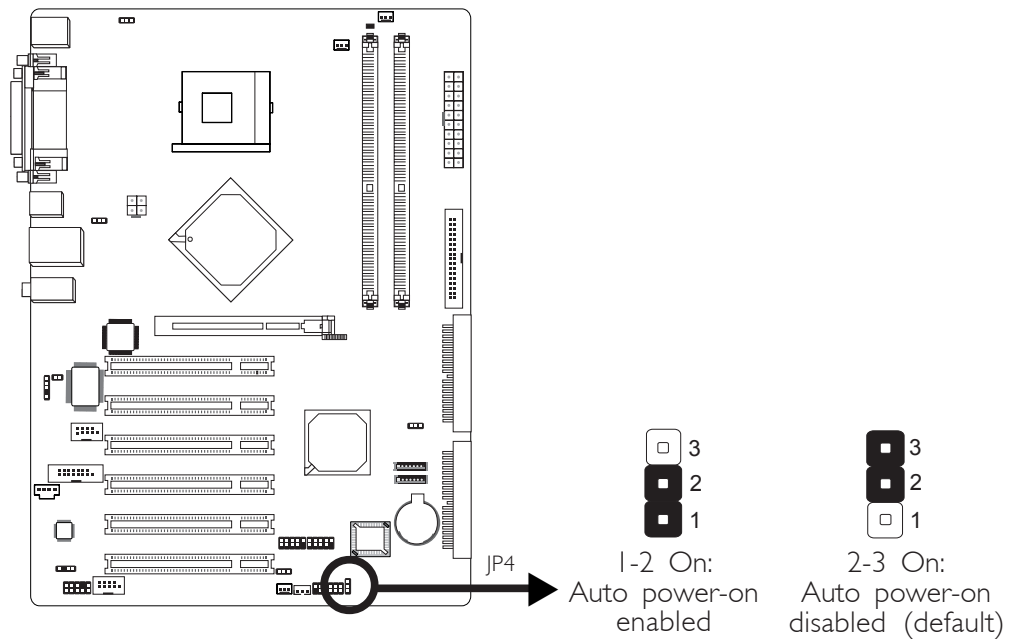
BIOS Setting

“USB KB Wake-Up From S3” in the Power Management Setup submenu of the BIOS must be set to Enabled. Refer to chapter 3 for more information.

**Important:**

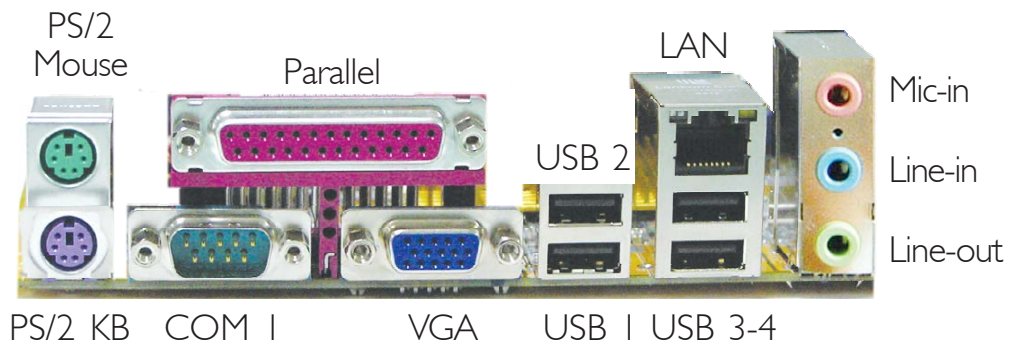
- If you are using the Wake-On-USB Keyboard/Mouse function for 2 USB ports, the 5VSB power source of your power supply must support $\geq 1.5A$.
- If you are using the Wake-On-USB Keyboard/Mouse function for 3 or more USB ports, the 5VSB power source of your power supply must support $\geq 2A$.

2.4.4 Auto Power-on



If you want the system to power-on whenever AC power comes in, set pins 1 and 2 to On.

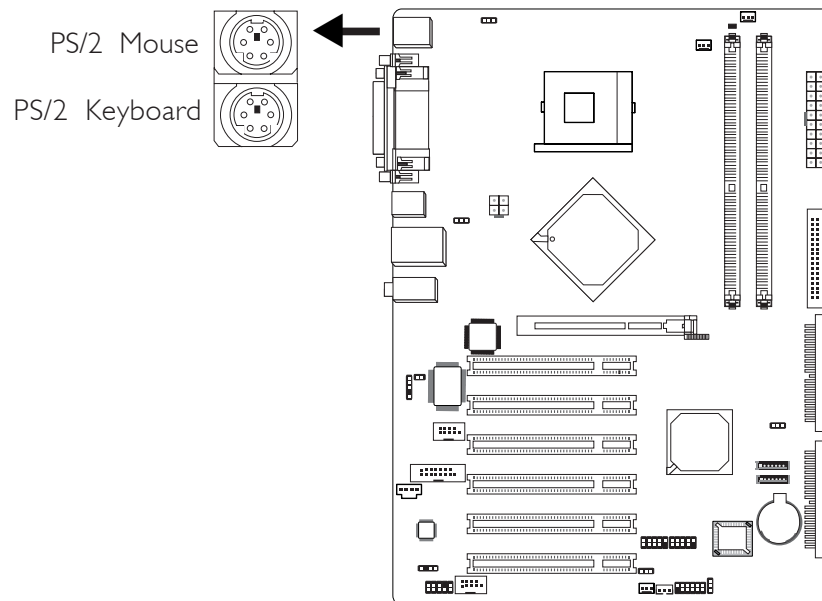
2.5 Rear Panel I/O Ports



The rear panel I/O ports consist of the following:

- PS/2 mouse port
- PS/2 keyboard port
- Parallel port
- COM 1 port
- VGA port
- USB ports
- LAN port
- Mic-in jack
- Line-in jack
- Line-out jack

2.5.1 PS/2 Mouse and PS/2 Keyboard Ports



The system board is equipped with an onboard PS/2 mouse (Green) and PS/2 keyboard (Purple) ports - both at location CN1 of the system board. The PS/2 mouse port uses IRQ12. If a mouse is not connected to this port, the system will reserve IRQ12 for other expansion cards.



Warning:

Make sure to turn off your computer prior to connecting or disconnecting a mouse or keyboard. Failure to do so may damage the system board.

Wake-On-PS/2 Keyboard/Mouse

The Wake-On-PS/2 Keyboard/Mouse function allows you to use the PS/2 keyboard or PS/2 mouse to power-on the system. To use this function:

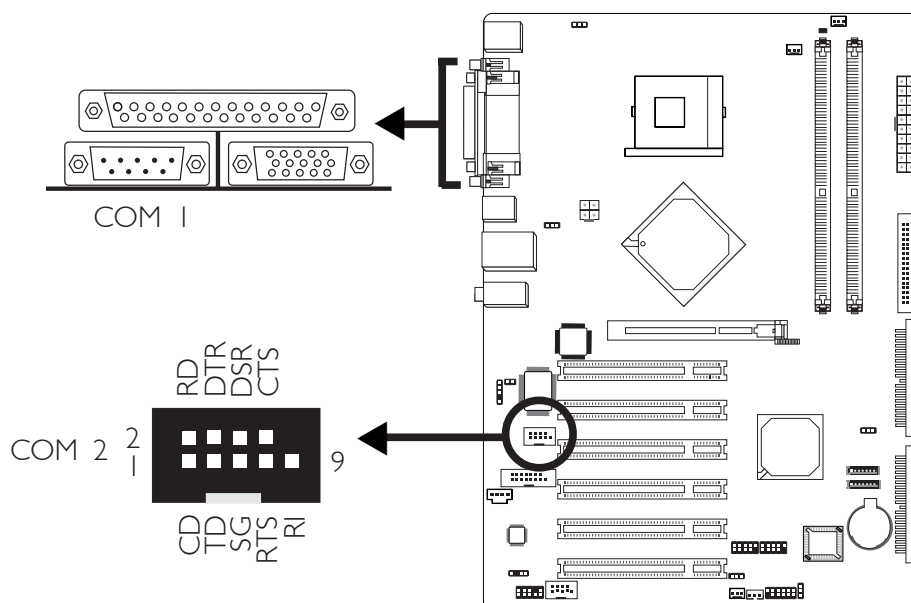
- **Jumper Setting:**
JP2 must be set to “2-3 On: 5VSB”. Refer to “PS/2 Power Select” in this chapter for more information.

- **BIOS Setting:**
Configure the PS/2 wake up function in the Integrated Peripherals submenu (“Super IO Device” section) of the BIOS. Refer to chapter 3 for more information.

**Important:**

The 5VSB power source of your power supply must support $\geq 720\text{mA}$.

2.5.2 Serial Ports



The serial ports are RS-232C asynchronous communication ports with 16C550A-compatible UARTs that can be used with modems, serial printers, remote display terminals, and other serial devices.

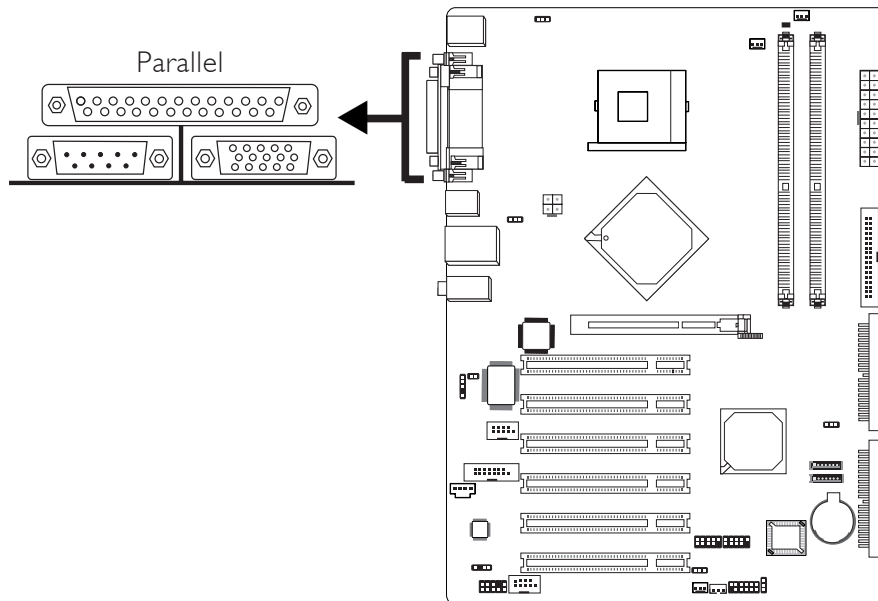
The system board is equipped with an onboard serial port (CN4 - Teal/Turquoise) for COM 1 and a 9-pin connector at location J7 for COM 2.

One card-edge bracket, mounted with a serial port cable, will be provided as an option. If you want to use the COM 2 serial port, connect the serial port cable to connector J7. Make sure the colored stripe on the ribbon cable is aligned with pin 1 of connector J7. Mount the card-edge bracket to the system chassis.

BIOS Setting

Select the serial ports' I/O address in the Integrated Peripherals submenu ("Super IO Device" section) of the BIOS. Refer to chapter 3 for more information.

2.5.3 Parallel Port



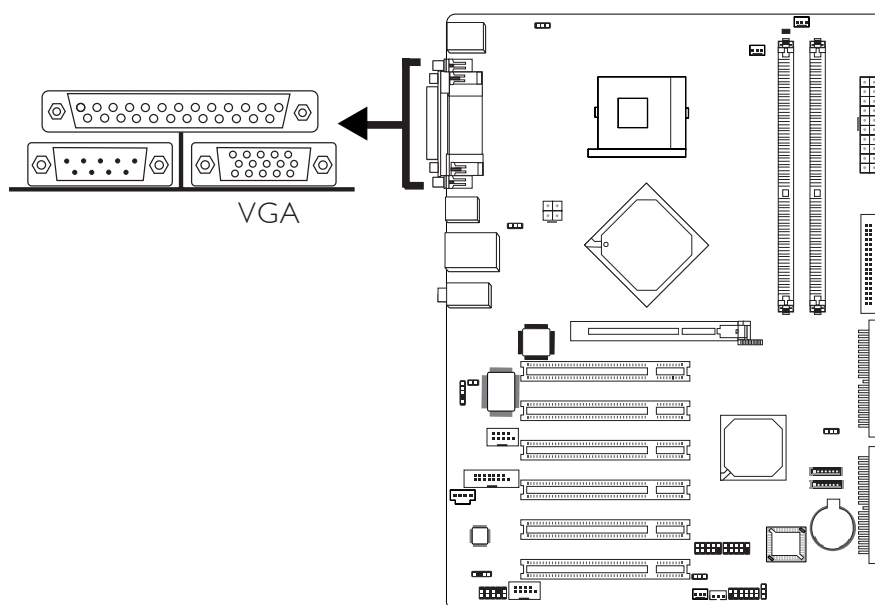
The system board has a standard parallel port (Burgundy) at location CN7 for interfacing your PC to a parallel printer. It supports SPP, ECP and EPP.

Setting	Function
SPP (Standard Parallel Port)	Allows normal speed operation but in one direction only.
ECP (Extended Capabilities Port)	Allows parallel port to operate in bidirectional mode and at a speed faster than the SPP's data transfer rate.
EPP (Enhanced Parallel Port)	Allows bidirectional parallel port operation at maximum speed.

BIOS Setting

Configure the parallel port in the Integrated Peripherals submenu ("Super IO Device" section) of the BIOS. Refer to chapter 3 for more information.

2.5.4 VGA Port



The system board can only be used with an analog video monitor. Connect the monitor's 15-pin D-shell cable connector to the VGA port (Blue) at location CN2. If your monitor supports analog video but does not have a 15-pin D-shell connector, see your monitor dealer for the adapter or optional cable. After you plug the monitor cable into the VGA port, gently tighten the cable screws to hold the connector in place. Some monitors have a switch that chooses between analog and TTL (or digital) operation. If your monitor has such a switch, set it for analog.

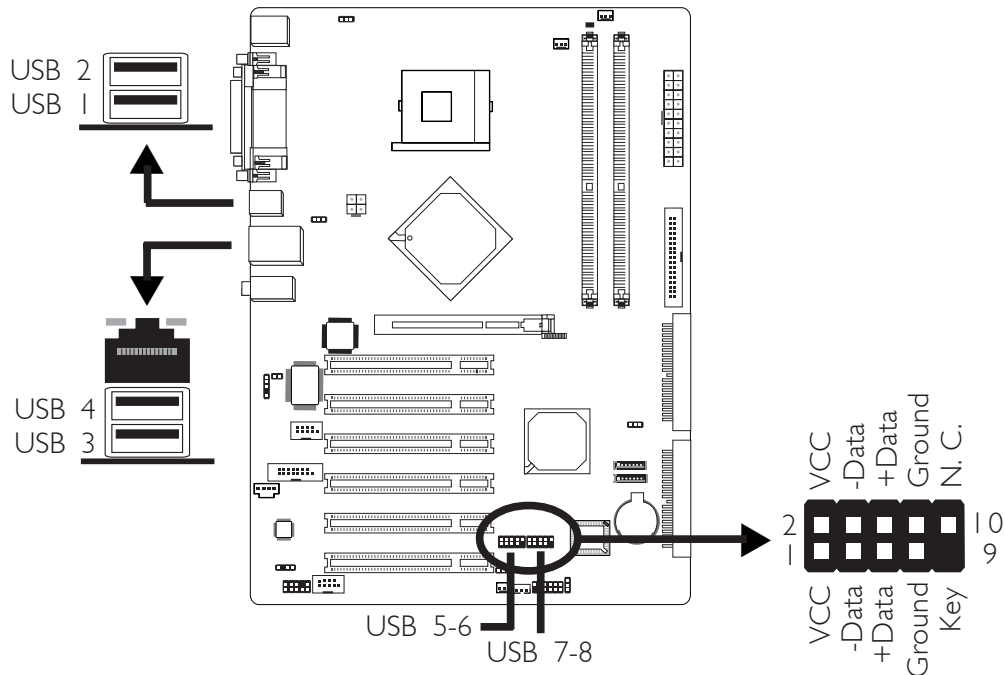
BIOS Setting

Configure the onboard VGA in the Advanced Chipset Features submenu of the BIOS. Refer to chapter 3 for more information.

Driver Installation

Install the "Intel 865G Graphics Drivers". Refer to chapter 4 for more information.

2.5.5 Universal Serial Bus Ports



Four onboard USB 2.0/1.1 ports (Black) are at locations CN5 (USB 1-2) and CN6 (USB 3-4) of the system board.

J10 (USB 5-6) and J12 (USB 7-8) connectors allow you to connect 4 additional USB 2.0/1.1 ports. The additional USB ports, which are mounted on card-edge brackets, will be provided as options. If you want to use the optional USB ports, install the card-edge bracket to the system chassis then insert the connector that is attached to the USB port cables to J10 and/or J12.

BIOS Setting

Configure the onboard USB in the Integrated Peripherals submenu (“Onboard Device” section) of the BIOS. Refer to chapter 3 for more information.

Driver Installation

You may need to install the proper drivers in your operating system to use the USB device. Refer to your operating system’s manual or documentation for more information.

Refer to chapter 4 for information about installing the USB 2.0 driver.

Wake-On-USB Keyboard/Mouse

The Wake-On-USB Keyboard/Mouse function allows you to use a USB keyboard or USB mouse to wake up a system from the S3 (STR - Suspend To RAM) state. To use this function:

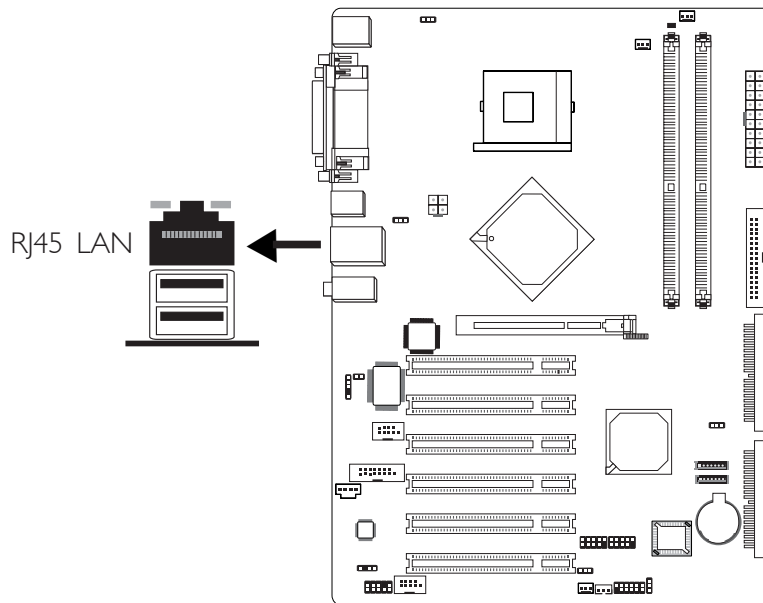
- **Jumper Setting:**
JP1 and/or JP3 must be set to “2-3 On: 5VSB”. Refer to “USB Power Select” in this chapter for more information.
- **BIOS Setting:**
“USB KB Wake-Up From S3” in the Power Management Setup submenu of the BIOS must be set to Enabled. Refer to chapter 3 for more information.



Important:

- *If you are using the Wake-On-USB Keyboard/Mouse function for 2 USB ports, the 5VSB power source of your power supply must support $\geq 1.5A$.*
- *If you are using the Wake-On-USB Keyboard/Mouse function for 3 or more USB ports, the 5VSB power source of your power supply must support $\geq 2A$.*

2.5.6 RJ45 Fast-Ethernet Port



The system board is equipped with an onboard RJ45 fast-ethernet LAN port at location CN6. It allows the system board to connect to a local area network by means of a network hub.

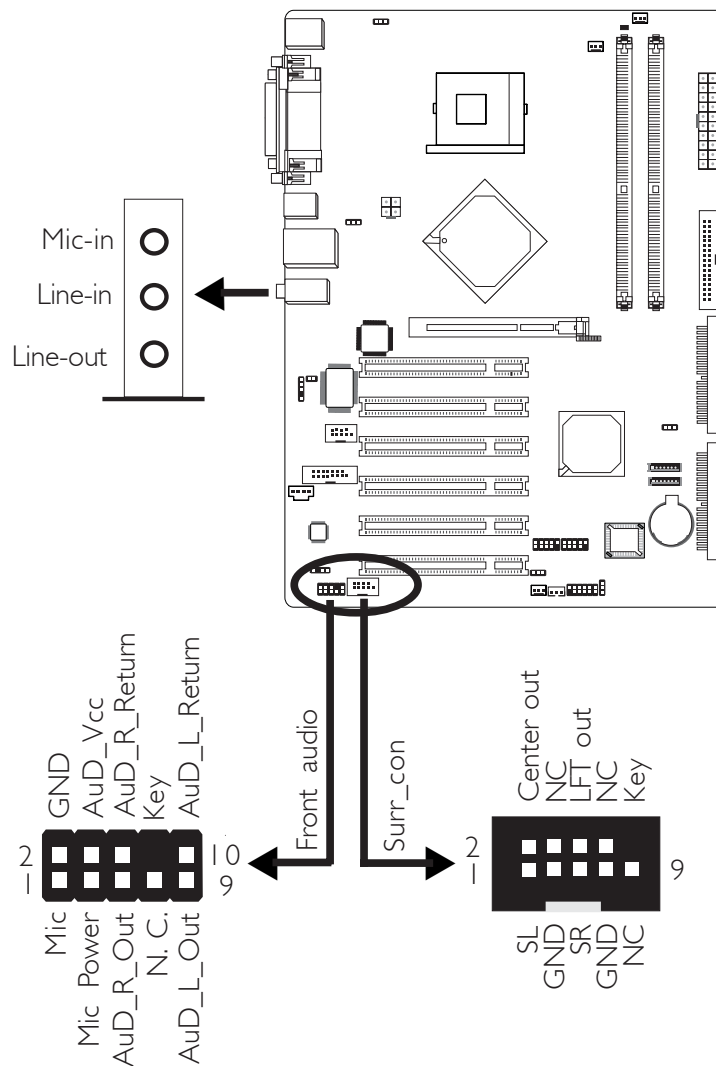
BIOS Setting

Enable or disable the onboard LAN in the Integrated Peripherals submenu (“Onboard Device” section) of the BIOS. Refer to chapter 3 for more information.

Driver Installation

Install the “Realtek LAN Drivers”. Refer to chapter 4 for more information.

2.5.7 Audio



Audio Jacks

The system board is equipped with 3 audio jacks at location CN3. A jack is a one-hole connecting interface for inserting a plug.

- **Mic-in Jack (Pink)**
This jack is used to connect an external microphone.
- **Line-in Jack (Light Blue)**
This jack is used to connect any audio devices such as Hi-fi set, CD player, tape player, AM/FM radio tuner, synthesizer, etc.

- **Line-out Jack (Lime)**

This jack is used to connect to the front right and front left speakers of the audio system.



Note:

The functions of these audio jacks will change to support 6-channel audio output only after you have installed the audio driver and set the appropriate configuration.

Surr_con

The `surr_connector` (J8) supports 4 audio output signals: center channel, subwoofer; rear right channel and rear left channel. The 4 audio output signals together with the line-out jack (at the rear panel) support 6-channel audio output.

One card-edge bracket, mounted with a rear jack and a center/subwoofer jack, will be provided as an option. Make sure pin 1 of the cable connector is aligned with pin 1 of J8. Install the card-edge bracket to the system chassis.

Front Audio

The front audio connector (J5) provides you the option of connecting devices to the line-out and mic-in jacks at the front panel. Using the line-out and mic-in jacks will disable the rear audio's line-out and mic-in functions.

Remove the jumper caps from pins 5-6 and pins 9-10 of J5 prior to connecting the front audio cable connector. Make sure pin 1 of the cable connector is aligned with pin 1 of J5. If you are not using this connector, make sure to replace the jumper caps back to their original pin locations.

Pins 5-6 and 9-10 short
(default)

The front audio is disabled.
The rear audio is enabled.

Pins 5-6 and 9-10 open

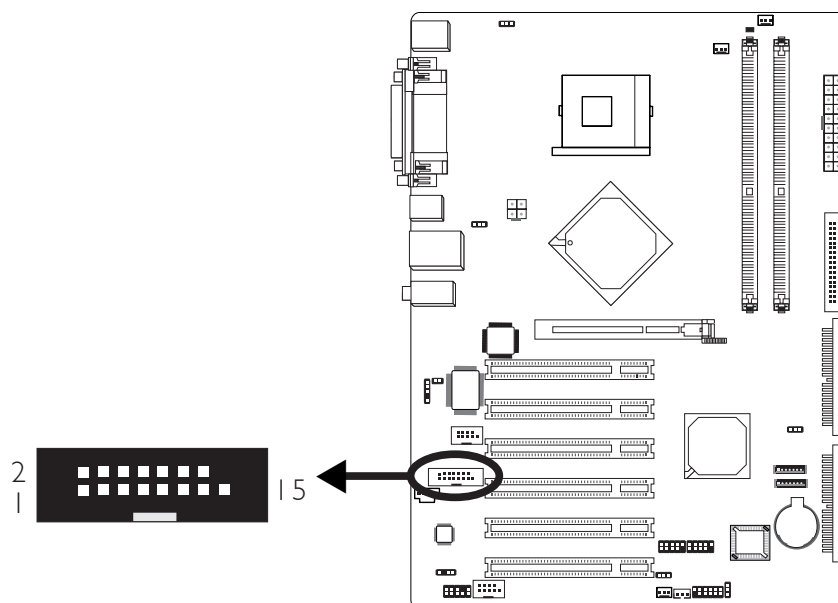
The front audio is enabled.
The rear audio is disabled.

Driver Installation

Install the "AC97 Audio Drivers". Refer to chapter 4 for more information.

2.6 I/O Connectors

2.6.1 Game/MIDI Connector

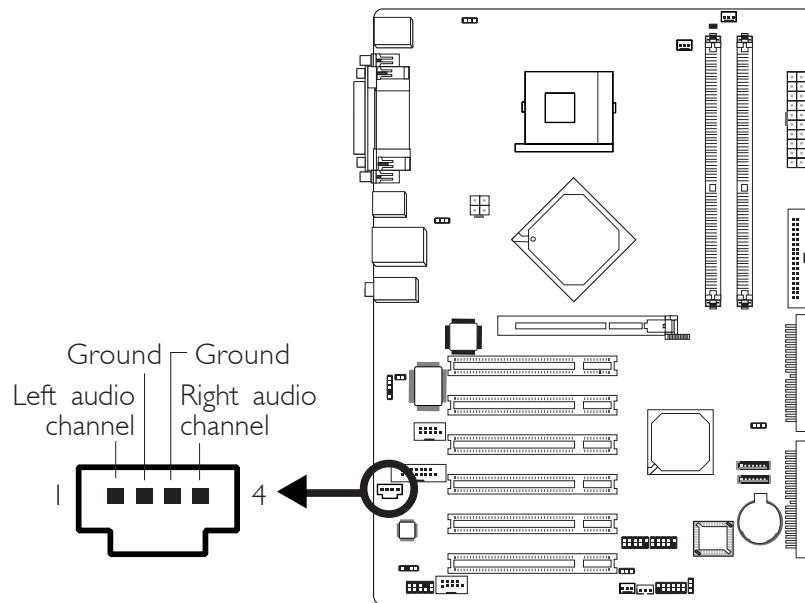


The system board is equipped with a 15-pin connector at location J4 for connecting an external game/MIDI port. One card-edge bracket, mounted with a game/MIDI port cable, will be provided as an option. Install the card-edge bracket to the system chassis then connect the game/MIDI port cable to connector J4. Make sure the colored stripe on the ribbon cable is aligned with pin 1 of connector J4.

BIOS Setting

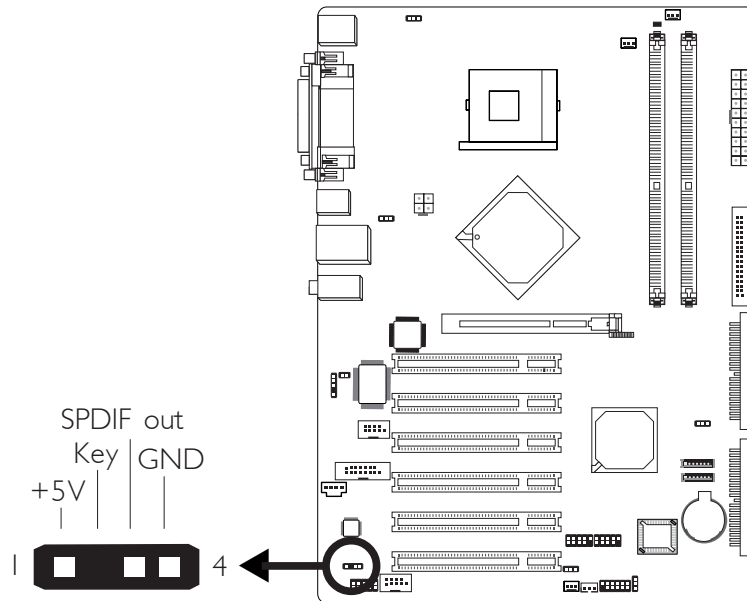
Configure the game port in the Integrated Peripherals submenu ("Super I/O Device" section) of the BIOS. Refer to chapter 3 for more information.

2.6.2 CD-in Internal Audio Connector



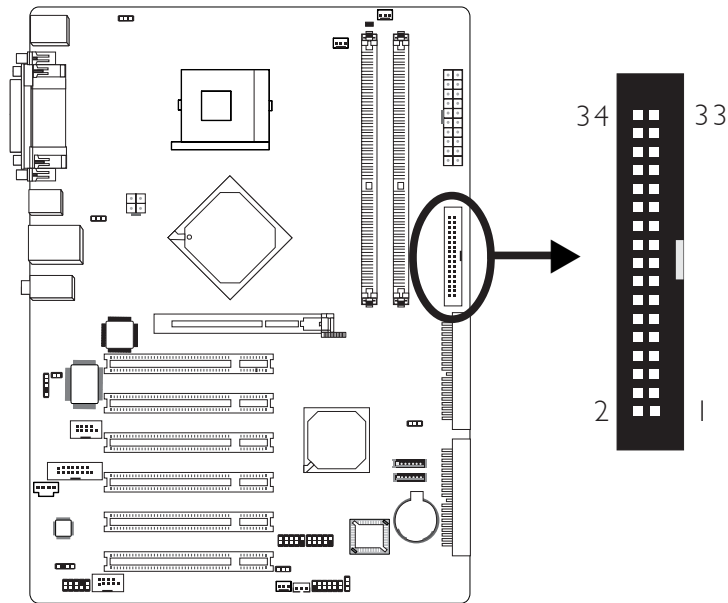
The CD-in (J2) connector is used to receive audio from a CD-ROM drive, TV tuner or MPEG card.

2.6.3 S/PDIF-out Connector



The system board is equipped with a S/PDIF-out connector. One card-edge bracket, mounted with the S/PDIF-out port, will be provided as an option. Install the card-edge bracket to the system chassis then connect the audio cable connector to J6. Make sure pin 1 of the audio cable connector is aligned with pin 1 of J6.

2.6.4 Floppy Disk Drive Connector



The system board is equipped with a shrouded floppy disk drive connector that supports two standard floppy disk drives. To prevent improper floppy cable installation, the shrouded floppy disk header has a keying mechanism. The 34-pin connector on the floppy cable can be placed into the header only if pin 1 of the connector is aligned with pin 1 of the header.

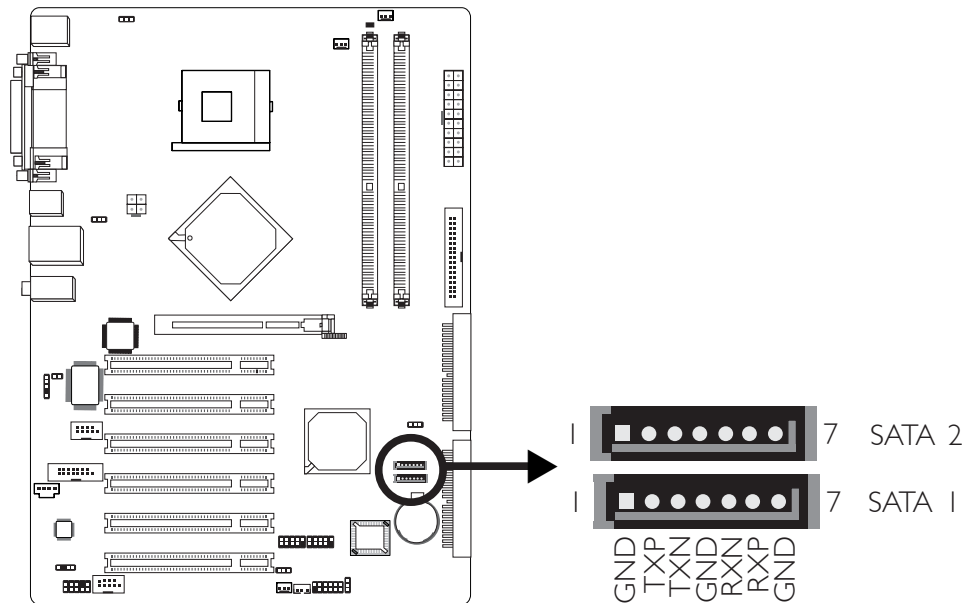
Connecting the Floppy Disk Drive Cable

Install one end of the floppy disk drive cable into the shrouded floppy disk header (J20) on the system board and the other end-most connector to the drive you want to designate as Drive A. If you are connecting another drive (Drive B), install the middle connector of the cable to the drive. The colored edge of the daisy chained ribbon cable should be aligned with pin 1 of J20.

BIOS Setting

Enable or disable this function in the Integrated Peripherals submenu (“Super I/O Device” section) of the BIOS. Refer to chapter 3 for more information.

2.6.5 Serial ATA Connectors

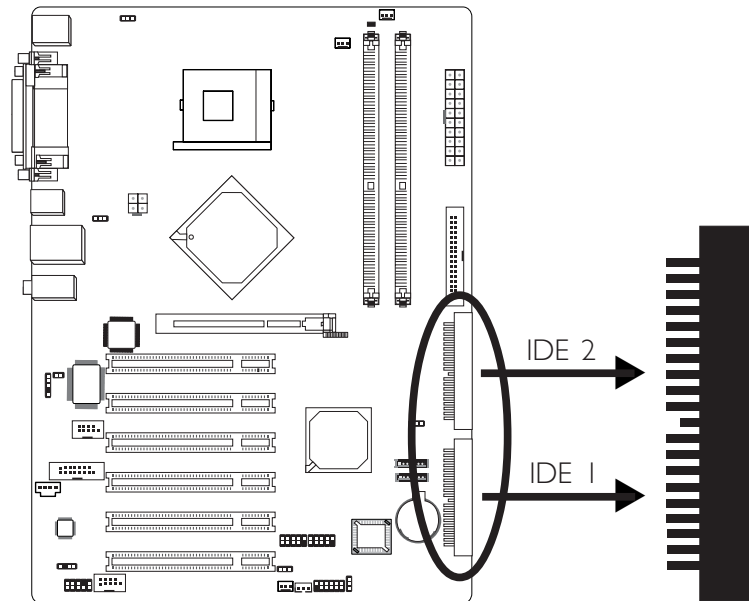


The system board is equipped with two Serial ATA connectors for connecting Serial ATA devices. Connect one end of the Serial ATA cable to J16 (SATA 1) or J15 (SATA 2) and the other end to your Serial ATA device.

BIOS Setting

Configure the onboard Serial ATA in the Integrated Peripherals submenu ("OnChip IDE Device" section) of the BIOS. Refer to chapter 3 for more information.

2.6.6 IDE Disk Drive Connector



The system board is equipped with two 90° PCI IDE headers that will interface four Enhanced IDE (Integrated Drive Electronics) disk drives. To prevent improper IDE cable installation, each shrouded PCI IDE header has a keying mechanism. The 40-pin connector on the IDE cable can be placed into the header only if pin 1 of the connector is aligned with pin 1 of the header.

Each IDE connector supports 2 devices, a Master and a Slave. Use an IDE ribbon cable to connect the drives to the system board. An IDE ribbon cable has 3 connectors on them, one that plugs into an IDE connector on the system board and the other 2 connect to IDE devices. The connector at the end of the cable is for the Master drive and the connector in the middle of the cable is for the Slave drive.

Connecting the IDE Disk Drive Cable

Install one end of the IDE cable into the IDE 1 header (J19) on the system board and the other connectors to the IDE devices.

If you are adding a third or fourth IDE device, use another IDE cable and install one end of the cable into the IDE 2 header (J18) on the system board and the other connectors to the IDE devices.

**Note:**

Refer to your disk drive user's manual for information about selecting proper drive switch settings.

Adding a Second IDE Disk Drive

When using two IDE drives, one must be set as the master and the other as the slave. Follow the instructions provided by the drive manufacturer for setting the jumpers and/or switches on the drives.

The system board supports Enhanced IDE or ATA-2, ATA/33, ATA/66 or ATA/100 hard drives. We recommend that you use hard drives from the same manufacturer. In a few cases, drives from two different manufacturers will not function properly when used together. The problem lies in the hard drives, not the system board.

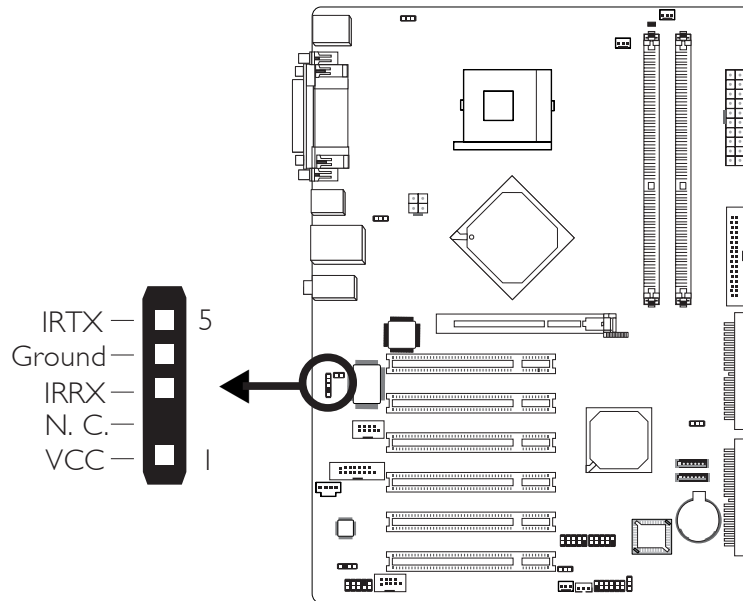
**Important:**

If you encountered problems while using an ATAPI CD-ROM drive that is set in Master mode, please set the CD-ROM drive to Slave mode. Some ATAPI CD-ROMs may not be recognized and cannot be used if incorrectly set in Master mode.

BIOS Setting

Configure the onboard primary or secondary IDE in the Integrated Peripherals submenu ("OnChip IDE Device" section) of the BIOS. Refer to chapter 3 for more information.

2.6.7 IrDA Connector



Connect your IrDA cable to connector J1 on the system board.

**Note:**

The sequence of the pin functions on some IrDA cable may be reversed from the pin function defined on the system board. Make sure to connect the cable to the IrDA connector according to their pin functions.

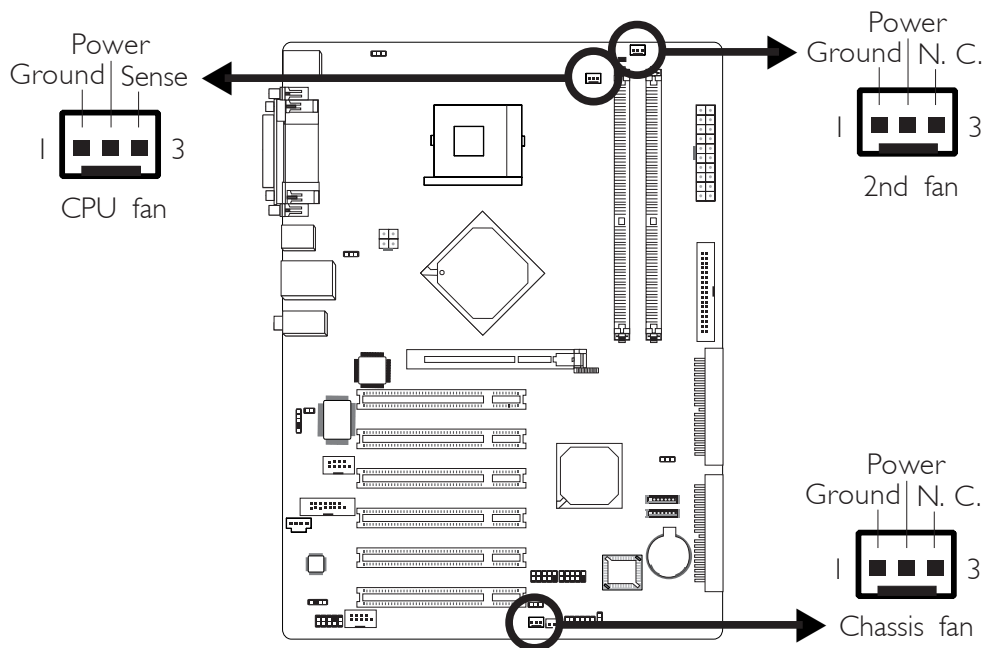
BIOS Setting

Configure the onboard IrDA in the Integrated Peripherals submenu (“Super IO Device” section) of the BIOS to the type of IrDA standard supported by your device.

Driver Installation

You may need to install the proper drivers in your operating system to use the IrDA function. Refer to your operating system’s manual or documentation for more information.

2.6.8 Cooling Fan Connectors

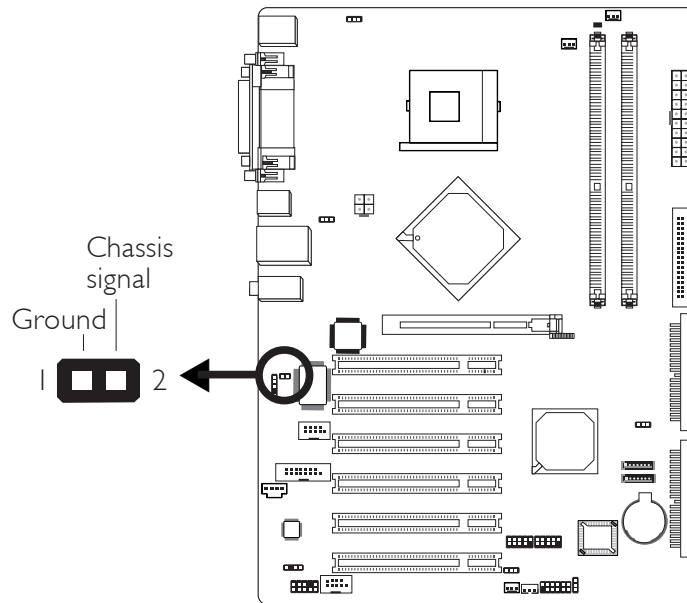


Connect the CPU fan's cable connector to the CPU fan connector (J14) on the system board. The 2nd fan (J17) and chassis fan (J11) connectors are used to connect additional cooling fans. The cooling fans will provide adequate airflow throughout the chassis to prevent overheating the CPU and system board components.

BIOS Setting

The "PC Health Status" submenu of the BIOS will display the current speed of the CPU fan. Refer to chapter 3 for more information.

2.6.9 Chassis Open Connector

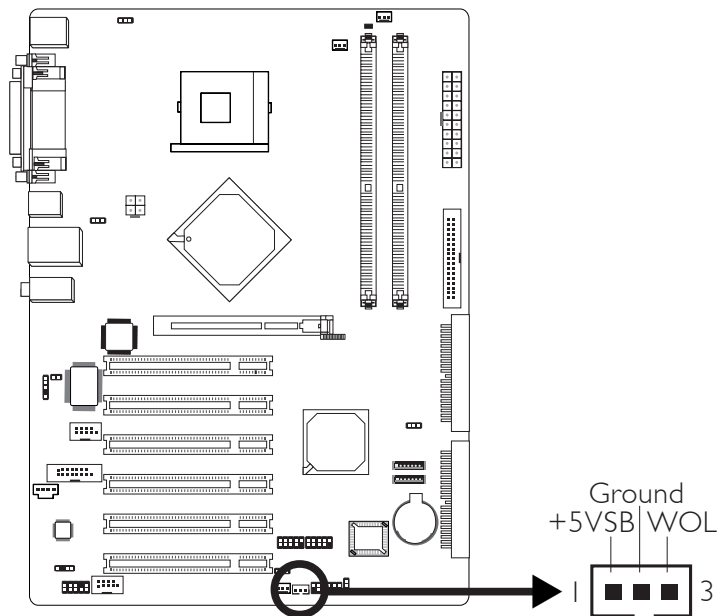


The system board supports the chassis intrusion detection function. Connect the chassis intrusion sensor cable from the chassis to the J3 connector. Whenever a chassis component has been removed, the sensor sends signal to J3 alerting you of a chassis intrusion event. To disable this function, place a jumper cap over J3.

Winbond HW Doctor

Install the “Winbond HW Doctor” utility. By default, the chassis intrusion detection function is disabled. When enabled, a warning message will appear when the chassis is open. The utility can also be configured so that a beeping alarm will sound when the chassis is open. Refer to the “Winbond HW Doctor” section in chapter 4 for more information.

2.6.10 Wake-On-LAN Connector



Your LAN card package should include a cable. Connect one end of the cable to the wakeup header on the card and the other end to location J9 on the system board. The network will detect Magic Packet and assert a wakeup signal to power-up the system. Refer to the add-in card's manual for details. Note: Your LAN card must support the remote wake up function.



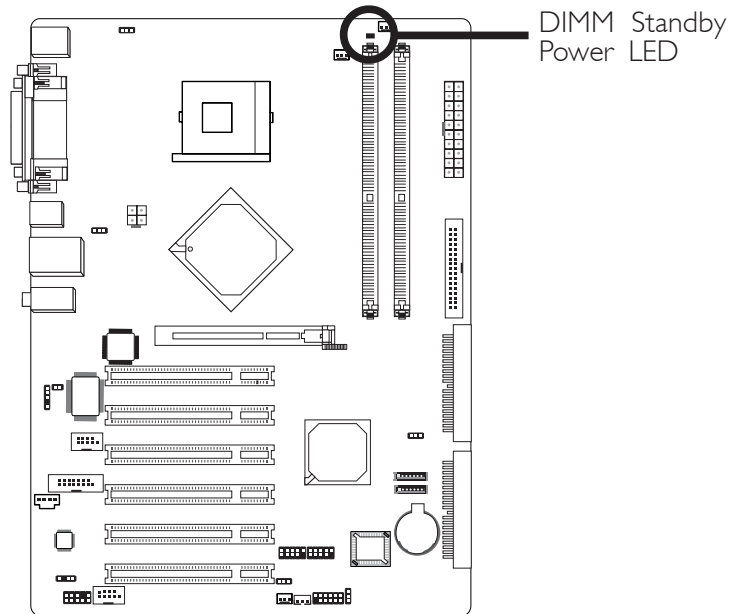
Important:

The 5VSB power source of your power supply must support $\geq 720\text{mA}$.

BIOS Setting

To use the Wake-On-LAN function, you must enable the "Wake Up On LAN" field in the Power Management Setup of the BIOS.

2.6.11 LED



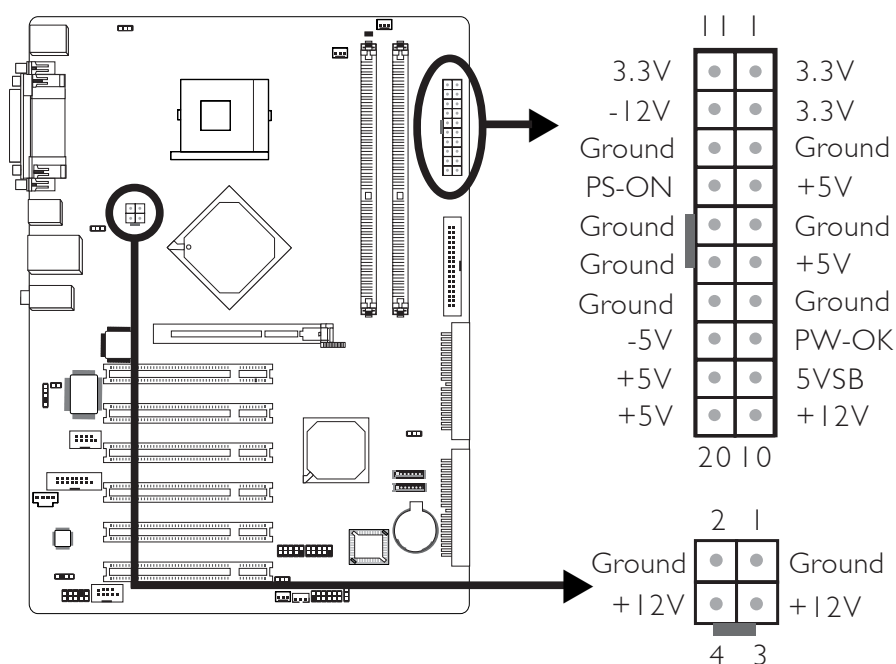
DIMM Standby Power LED

This LED will turn red when the system's power is on or when it is in the Suspend state (Power On Suspend or Suspend to RAM). It will not light when the system is in the Soft-Off state.

**Important:**

If the DIMM Standby Power LED is lighted, you must power-off the system then turn off the power supply's switch or unplug the power cord prior to installing any memory modules.

2.6.12 Power Connectors

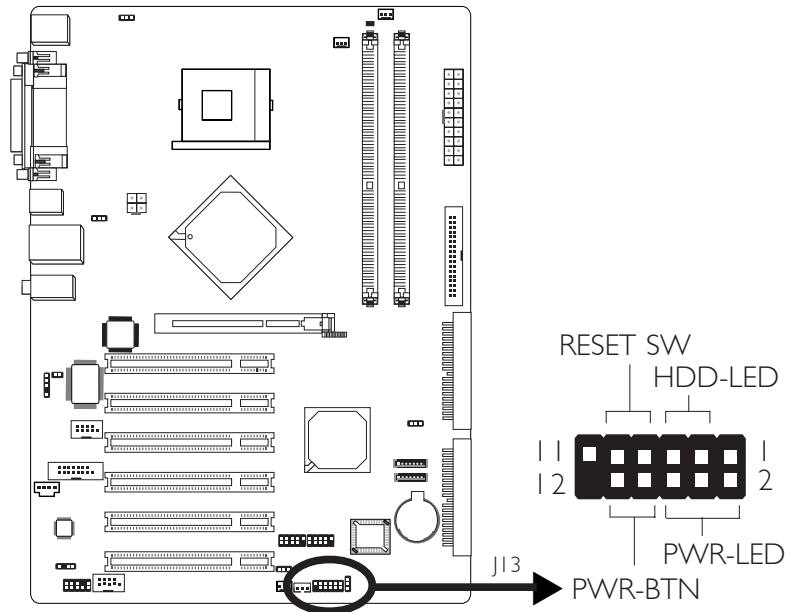


We recommend that you use a power supply that complies with the ATX12V Power Supply Design Guide Version 1.1. An ATX12V power supply has a standard 20-pin ATX main power connector and a 4-pin +12V power connector that must be inserted onto CN9 and CN8 connectors respectively.

The 4-pin +12V power connector enables the delivery of more +12VDC current to the processor's Voltage Regulator Module (VRM).

The system board requires a minimum of 250 Watt power supply to operate. Your system configuration (amount of memory, add-in cards, peripherals, etc.) may exceed the minimum power requirement. To ensure that adequate power is provided, use a 300 Watt (or greater) power supply.

2.6.13 Front Panel Connectors

**HDD-LED - HDD LED**

This LED will light when the hard drive is being accessed.

RESET SW - Reset Switch

This switch allows you to reboot without having to power off the system.

PWR-BTN - Power Switch

This switch is used to power on or off the system.

PWR-LED - Power/Standby LED

When the system's power is on, this LED will light. When the system is in the S1 (POS - Power On Suspend) state, it will blink every second. When the system is in the S3 (STR - Suspend To RAM) state, it will blink every 4 seconds.

	Pin	Pin Assignment		Pin	Pin Assignment
N. C.	1	N. C.	PWR-LED	2	LED Power
				4	LED Power
				6	Signal
HDD-LED	3	HDD Power Signal	PWR-BTN	8	PWR-BTN Power Signal
	5				
RESET SW	7	Ground RST Signal			
	9				
N. C.	11	N. C.	Key	12	Key

Chapter 3 - BIOS Setup

3.1 Award BIOS Setup Utility

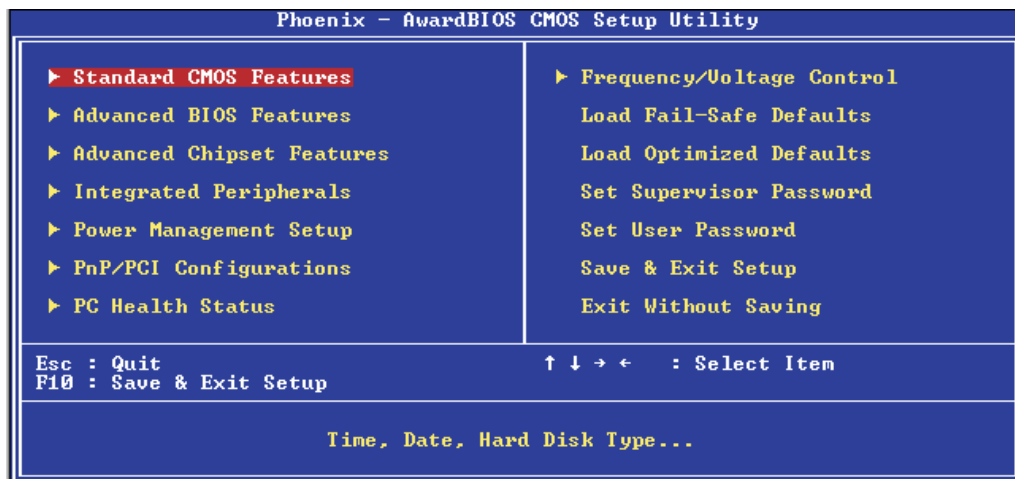
The Basic Input/Output System (BIOS) is a program that takes care of the basic level of communication between the processor and peripherals. In addition, the BIOS also contains codes for various advanced features found in this system board. This chapter explains the Setup Utility for the Award BIOS.

After you power up the system, the BIOS message appears on the screen and the memory count begins. After the memory test, the following message will appear on the screen:

Press DEL to enter setup

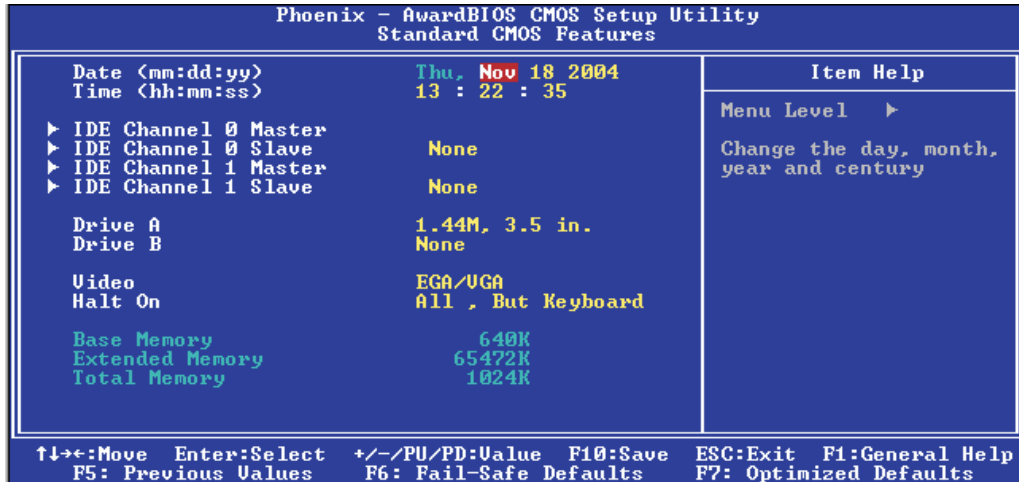
If the message disappears before you respond, restart the system or press the "Reset" button. You may also restart the system by pressing the <Ctrl> <Alt> and keys simultaneously.

When you press , the main menu screen will appear:



3.1.1 Standard CMOS Features

Use the arrow keys to highlight “Standard CMOS Features” and press <Enter>. A screen similar to the one below will appear:



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.1.1 Date

The date format is <day>, <month>, <date>, <year>. Day displays a day, from Sunday to Saturday. Month displays the month, from January to December. Date displays the date, from 1 to 31. Year displays the year, from 1994 to 2079.

3.1.1.2 Time

The time format is <hour>, <minute>, <second>. The time is based on the 24-hour military-time clock. For example, 1 p.m. is 13:00:00. Hour displays hours from 00 to 23. Minute displays minutes from 00 to 59. Second displays seconds from 00 to 59.

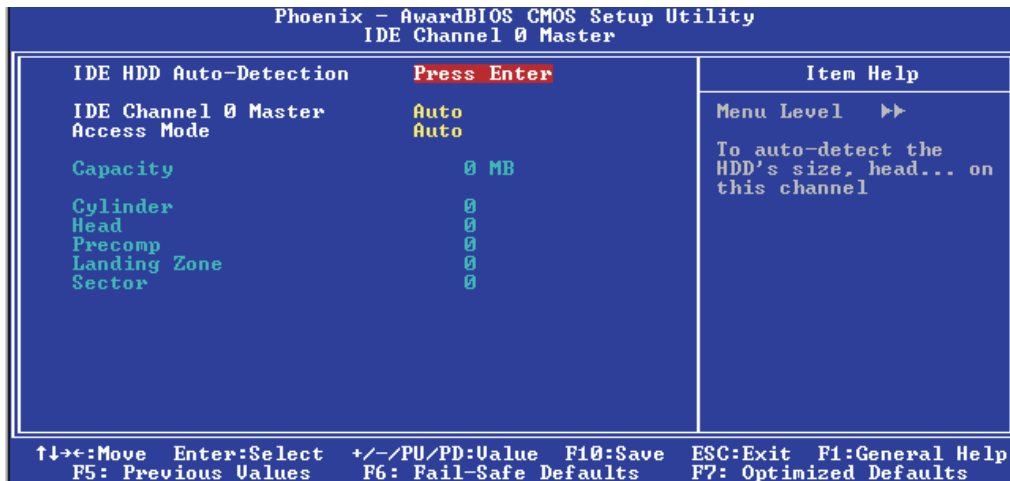
3.1.1.3 IDE Channel 0 Master, IDE Channel 0 Slave, IDE Channel 1 Master and IDE Channel 1 Slave

Move the cursor to the “IDE Channel 0 Master”, “IDE Channel 0 Slave”, “IDE Channel 1 Master” or “IDE Channel 1 Slave” field, then press <Enter>.



Note:

The fields in this section will vary in accordance to the settings in the “On-Chip Serial ATA Setting” field (“OnChip IDE Device” section) of the Integrated Peripherals submenu.



The settings on the screen are for reference only. Your version may not be identical to this one.

IDE HDD Auto Detection

Detects the parameters of the drive. The parameters will automatically be shown on the screen.

IDE Channel 0 Master/Slave and IDE Channel 1 Master/Slave

The drive type information should be included in the documentation from your hard disk vendor. If you select “Auto”, the BIOS will auto-detect the HDD & CD-ROM drive at the POST stage and show the IDE for the HDD & CD-ROM drive. If a hard disk has not been installed, select “None”.

Access Mode

For hard drives larger than 528MB, you would typically select the LBA type. Certain operating systems require that you select CHS or Large. Please check your operating system's manual or Help desk on which one to select.

Capacity

Displays the approximate capacity of the disk drive. Usually the size is slightly greater than the size of a formatted disk given by a disk checking program.

Cylinder

This field displays the number of cylinders.

Head

This field displays the number of read/write heads.

Precomp

This field displays the number of cylinders at which to change the write timing.

Landing Zone

This field displays the number of cylinders specified as the landing zone for the read/write heads.

Sector

This field displays the number sectors per track.

3.1.1.4 Drive A and Drive B

These fields identify the types of floppy disk drives installed.

<i>None</i>	No floppy drive is installed
<i>360K, 5.25 in.</i>	5-1/4 in. standard drive; 360KB capacity
<i>1.2M, 5.25 in.</i>	5-1/4 in. AT-type high-density drive; 1.2MB capacity
<i>720K, 3.5 in.</i>	3-1/2 in. double-sided drive; 720KB capacity
<i>1.44M, 3.5 in.</i>	3-1/2 in. double-sided drive; 1.44MB capacity
<i>2.88M, 3.5 in.</i>	3-1/2 in. double-sided drive; 2.88MB capacity

3.1.1.5 Video

This field selects the type of video adapter used for the primary system monitor. Although secondary monitors are supported, you do not have to select the type. The default setting is EGA/VGA.

<i>EGA/VGA</i>	Enhanced Graphics Adapter/Video Graphics Array. For EGA, VGA, SVGA and PGA monitor adapters.
<i>CGA 40</i>	Color Graphics Adapter. Power up in 40-column mode.
<i>CGA 80</i>	Color Graphics Adapter. Power up in 80-column mode.
<i>Mono</i>	Monochrome adapter. Includes high resolution monochrome adapters.

3.1.1.6 Halt On

This field determines whether the system will stop if an error is detected during power up. The default setting is All Errors.

<i>No Errors</i>	The system boot will not stop for any errors detected.
<i>All Errors</i>	The system boot will stop whenever the BIOS detects a non-fatal error.
<i>All, But Keyboard</i>	The system boot will not stop for a keyboard error; it will stop for all other errors.
<i>All, But Diskette</i>	The system boot will not stop for a disk error; it will stop for all other errors.
<i>All, But Disk/Key</i>	The system boot will not stop for a disk or keyboard error; it will stop for all other errors.

3.1.1.7 Base Memory

Displays the amount of base (or conventional) memory installed in the system. The value of the base memory is typically 512K for systems with 512K memory installed on the motherboard or 640K for systems with 640K or more memory installed on the motherboard.

3.1.1.8 Extended Memory

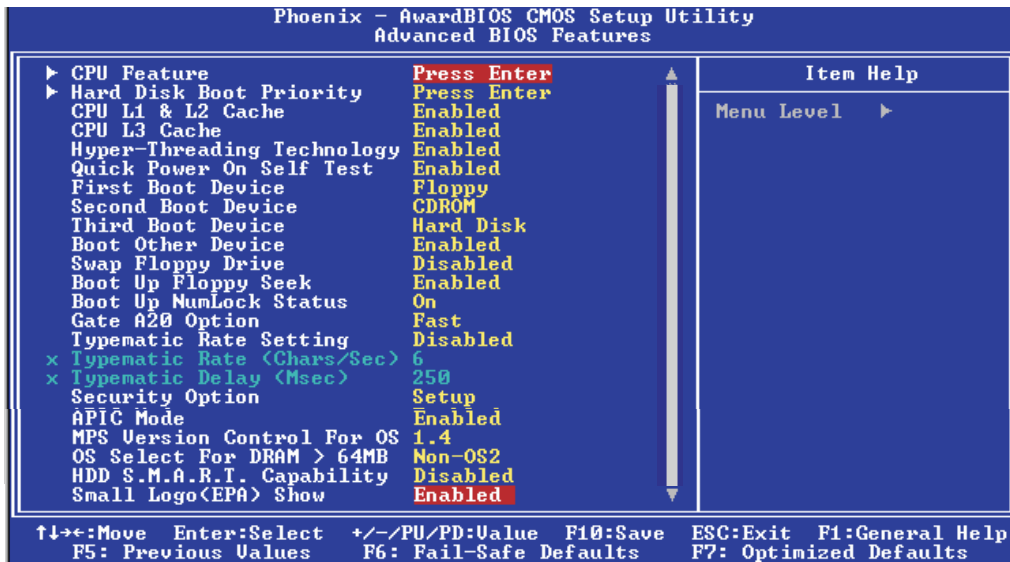
Displays the amount of extended memory detected during boot-up.

3.1.1.9 Total Memory

Displays the total memory available in the system.

3.1.2 Advanced BIOS Features

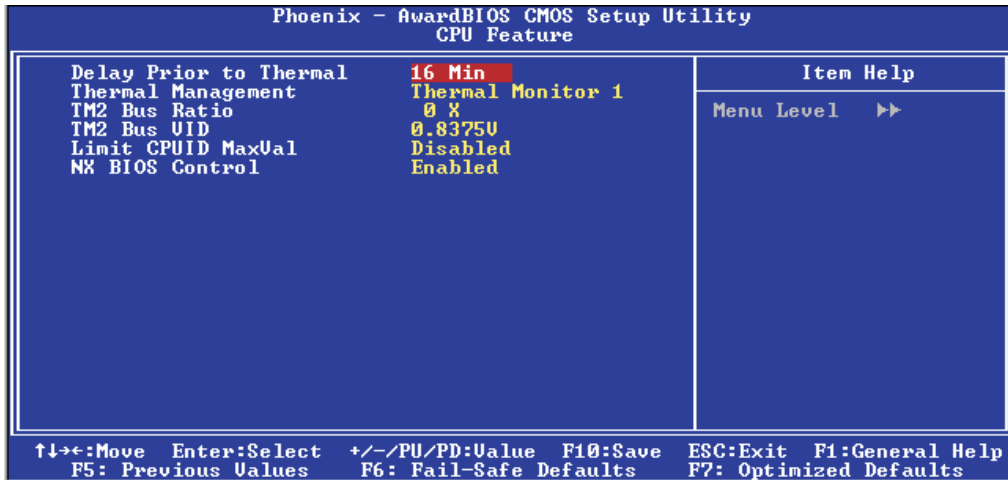
The Advanced BIOS Features allows you to configure your system for basic operation. Some entries are defaults required by the system board, while others, if enabled, will improve the performance of your system or let you set some features according to your preference.



The screen above lists all the fields available in the Advanced BIOS Features submenu, for ease of reference in this manual. In the actual CMOS setup, you have to use the scroll bar to view the fields. The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.2.1 CPU Feature

Move the cursor to this field and press <Enter>. The following screen will appear:



The settings on the screen are for reference only. Your version may not be identical to this one.

Delay Prior To Thermal

This field is used to select the time that would force the CPU to a 50% duty cycle when it exceeds its maximum operating temperature therefore protecting the CPU and the system board from overheating to ensure a safe computing environment.

Thermal Management

<i>Thermal Monitor 1</i>	On-die throttling
<i>Thermal Monitor 2</i>	Ratio and VID transition

TM2 Bus Ratio

This field is used to select the frequency (bus ratio) of the throttled performance state that will be initiated when the on-die sensor turns from cool to hot.

TM2 Bus VID

This field is used to select the voltage of the throttled performance state that will be initiated when the on-die sensor turns from cool to hot.

Limit CPUID MaxVal

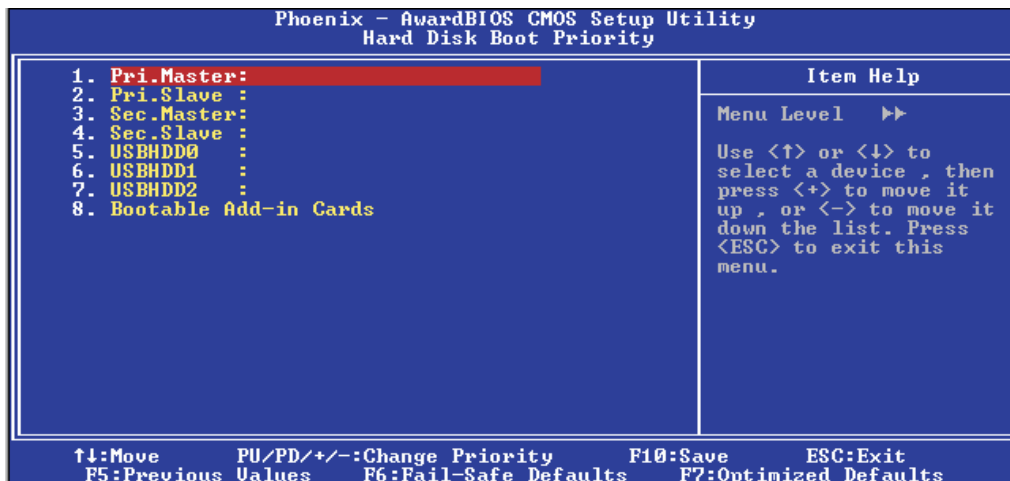
The CPUID instruction of some newer CPUs will return a value greater than 3. The default is Disabled because this problem does not exist in the Windows series operating systems. If you are using an operating system other than Windows, this problem may occur. To avoid this problem, enable this field to limit the return value to 3 or lesser than 3.

NX BIOS Control

The default is Enabled. When this function is disabled, it forces the NX features flag to always return to 0.

3.1.2.2 Hard Disk Boot Priority

This field is used to select the boot sequence of the hard drives. Move the cursor to this field then press <Enter>. Use the Up or Down arrow keys to select a device then press <+> to move it up or <-> to move it down the list.



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.2.3 CPU L1 & L2 Cache

This field speeds up the memory access.

3.1.2.4 CPU L3 Cache

This field is used to enable or disable the CPU's L3 cache.

3.1.2.5 Hyper-Threading Technology (for Intel® Pentium® 4 Processor with Hyper-Threading Technology only)

This field is used to enable the functionality of the Intel® Pentium® 4 Processor with Hyper-Threading Technology and will appear only when using this processor.

3.1.2.6 Quick Power On Self Test

This field speeds up Power On Self Test (POST) whenever the system is powered on. The BIOS will shorten or skip some check items during POST. To attain the shortest POST time, select "Enabled".

3.1.2.7 First Boot Device, Second Boot Device, Third Boot Device and Boot Other Device

Select the drive to boot first, second and third in the "First Boot Device" "Second Boot Device" and "Third Boot Device" fields respectively. The BIOS will boot the operating system according to the sequence of the drive selected. Set "Boot Other Device" to Enabled if you wish to boot from another device.

3.1.2.8 Swap Floppy Drive

When this field is enabled and the system is booting from the floppy drive, the system will boot from drive B instead of drive A. When this field is disabled and the system is booting from the floppy drive, the system will boot from drive A. You must have two floppy drives to use this function.

3.1.2.9 Boot Up Floppy Seek

When enabled, the BIOS will check whether the floppy disk drive installed is 40 or 80 tracks. Note that the BIOS cannot distinguish between 720K, 1.2M, 1.44M and 2.88M drive types as they are all 80 tracks. When disabled, the BIOS will not search for the type of floppy disk drive by track number. Note that there will not be any warning message if the drive installed is 360KB.

3.1.2.10 Boot Up NumLock Status

This allows you to determine the default state of the numeric keypad. By default, the system boots up with NumLock on wherein the function of the numeric keypad is the number keys. When set to Off, the function of the numeric keypad is the arrow keys.

3.1.2.11 Gate A20 Option

This field allows you to select how gate A20 is handled. Gate A20 is a device used to address memory above 1 Mbyte. Initially, gate A20 was handled via the keyboard controller. Today, while keyboards still provide this support, it is more common, and much faster, for the system chipset to provide support for gate A20. A20 refers to the first 64KB of extended memory.

- Fast* The chipset controls Gate A20.
- Normal* A pin in the keyboard controller controls Gate A20.

3.1.2.12 Typematic Rate Setting

- Disabled* Continually holding down a key on your keyboard will cause the BIOS to report that the key is down.
- Enabled* The BIOS will not only report that the key is down, but will first wait for a moment, and, if the key is still down, it will begin to report that the key has been depressed repeatedly. For example, you would use such a feature to accelerate cursor movements with the arrow keys. You can then select the typematic rate and typematic delay in the “Typematic Rate (Chars/Sec)” and “Typematic Delay (Msec)” fields below.

3.1.2.13 Typematic Rate (Chars/Sec)

This field allows you to select the rate at which the keys are accelerated.

3.1.2.14 Typematic Delay (Msec)

This field allows you to select the delay between when the key was first depressed and when the acceleration begins.

3.1.2.15 Security Option

This field determines when the system will prompt for the password - everytime the system boots or only when you enter the BIOS setup. Set the password in the Set Supervisor/User Password submenu.

System The system will not boot and access to Setup will be denied unless the correct password is entered at the prompt.

Setup The system will boot, but access to Setup will be denied unless the correct password is entered at the prompt.

3.1.2.16 APIC Mode

Leave this field in its default setting.

3.1.2.17 MPS Version Control for OS

This field is used to select the MPS version that the system board is using.

3.1.2.18 OS Select for DRAM > 64MB

This field allows you to access the memory that is over 64MB in OS/2.

3.1.2.19 HDD S.M.A.R.T. Capability

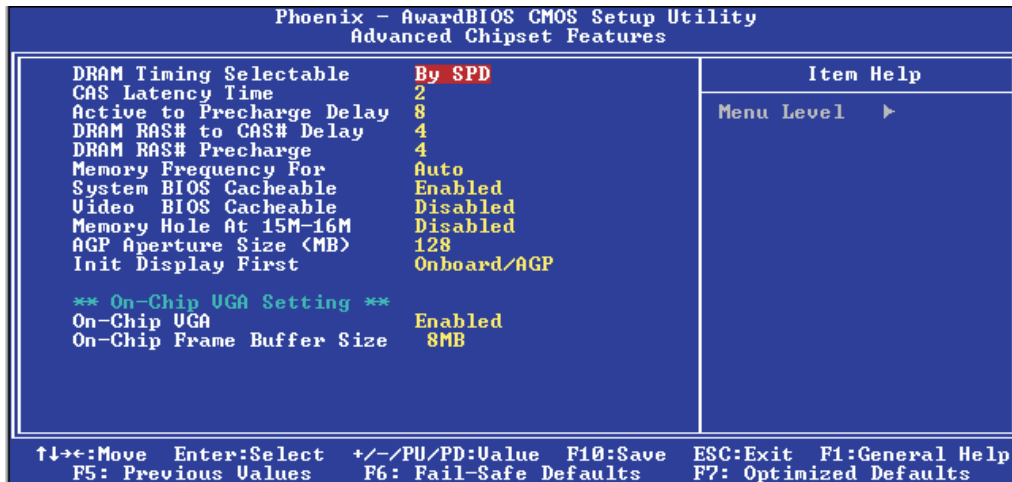
The system board supports SMART (Self-Monitoring, Analysis and Reporting Technology) hard drives. SMART is a reliability prediction technology for ATA/IDE and SCSI drives. The drive will provide sufficient notice to the system or user to backup data prior to the drive's failure. The default is Disabled. If you are using hard drives that support S.M.A.R.T., set this field to Enabled. SMART is supported in ATA/33 or later hard drives.

3.1.2.20 Small Logo(EPA) Show

Enabled The EPA logo will appear during system boot-up.

Disabled The EPA logo will not appear during system boot-up.

3.1.3 Advanced Chipset Features



The settings on the screen are for reference only. Your version may not be identical to this one.

This section gives you functions to configure the system based on the specific features of the chipset. The chipset manages bus speeds and access to system memory resources. **These items should not be altered unless necessary.** The default settings have been chosen because they provide the best operating conditions for your system. The only time you might consider making any changes would be if you discovered some incompatibility or that data was being lost while using your system.

3.1.3.1 DRAM Timing Selectable

This field is used to select the timing of the DRAM.

By SPD The EEPROM on a DIMM has SPD (Serial Presence Detect) data structure that stores information about the module such as the memory type, memory size, memory speed, etc. When this option is selected, the system will run according to the information in the EEPROM. This option is the default setting because it provides the most stable condition for the system. The “CAS Latency Time” to “DRAM RAS# Precharge” fields will show the default settings by SPD.

Manual If you want better system performance other than the one “by SPD”, select “Manual” then select the best option in the “CAS Latency Time” to “DRAM RAS# Precharge” fields.

3.1.3.2 CAS Latency Time

This field is used to select the local memory clock periods.

3.1.3.3 Active to Precharge Delay

The options are 5, 6, 7 and 8.

3.1.3.4 DRAM RAS# to CAS# Delay

The options are 2, 3 and 4.

3.1.3.5 DRAM RAS# Precharge

This field controls RAS# precharge (in local memory clocks).

3.1.3.6 Memory Frequency For

This field is used to select the memory clock speed of the DIMM.

The system board supports DDR333 or DDR400 when using 800MHz FSB CPU. DDR333 will run at 320MHz memory frequency when used with 800MHz FSB CPU. Under such circumstance, make sure this field is set to Auto or DDR320.

Refer to chapter 1 (System Memory section) for detailed specification of the memory supported by the system board.

3.1.3.7 System BIOS Cacheable

When this field is enabled, accesses to the system BIOS ROM addressed at F0000H-FFFFFFH are cached, provided that the cache controller is enabled. The larger the range of the Cache RAM, the higher the efficiency of the system.

3.1.3.8 Video BIOS Cacheable

As with caching the system BIOS, enabling the Video BIOS cache will allow access to video BIOS addressed at C0000H to C7FFFH to be cached, if the cache controller is also enabled. The larger the range of the Cache RAM, the faster the video performance.

3.1.3.9 Memory Hole At 15M-16M

In order to improve system performance, certain space in memory can be reserved for ISA cards. This memory must be mapped into the memory space below 16MB. When enabled, the CPU assumes the 15-16MB memory range is allocated to the hidden ISA address range instead of the actual system DRAM. When disabled, the CPU assumes the 15-16MB address range actually contains DRAM memory. If more than 16MB of system memory is installed, this field must be disabled to provide contiguous system memory.

3.1.3.10 AGP Aperture Size (MB)

This field is relevant to the memory-mapped graphics data of the AGP card installed in your system. Leave this in its default setting.

3.1.3.11 Init Display First

This field is used to select whether to initialize the onboard VGA/AGP or PCI first when the system boots.

- | | |
|--------------------|---|
| <i>PCI Slot</i> | When the system boots, it will first initialize PCI. |
| <i>Onboard/AGP</i> | When the system boots, it will first initialize the onboard VGA and/or AGP. |

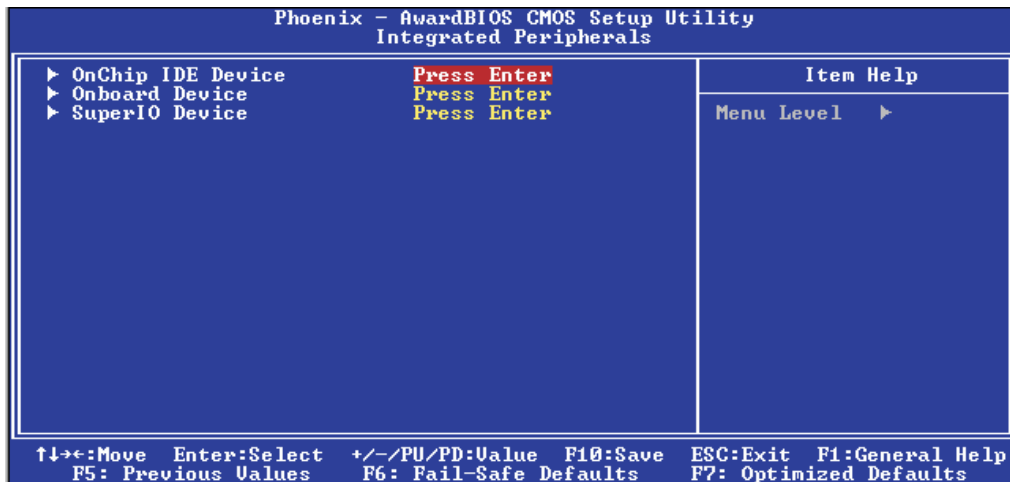
3.1.3.12 On-Chip VGA

This field is used to enable or disable the onboard VGA.

3.1.3.13 On-Chip Frame Buffer Size

This field is used to select the onboard VGA's frame buffer size that is shared from the system memory.

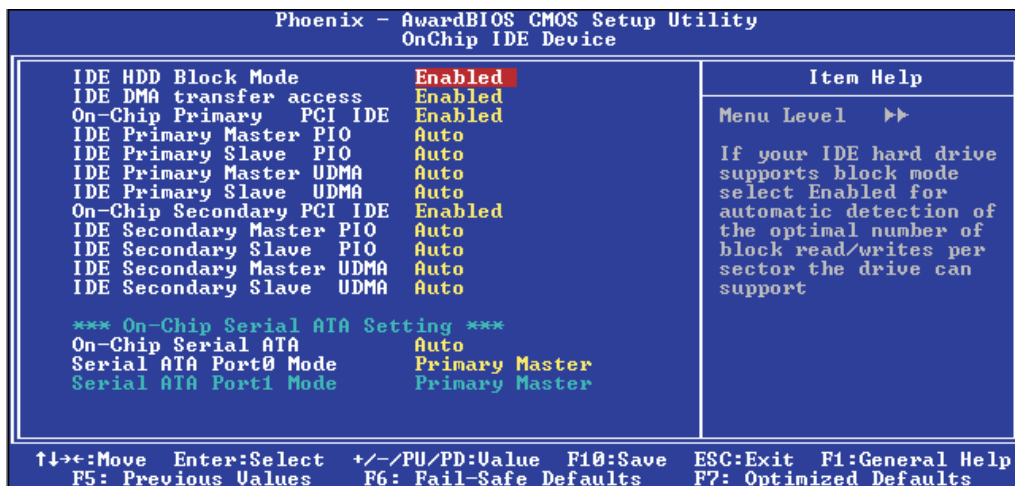
3.1.4 Integrated Peripherals



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.4.1 OnChip IDE Device

Move the cursor to this field and press <Enter>. The following screen will appear:



The settings on the screen are for reference only. Your version may not be identical to this one.

IDE HDD Block Mode

- Enabled* The IDE HDD uses the block mode. The system BIOS will check the hard disk drive for the maximum block size the system can transfer. The block size will depend on the type of hard disk drive.
- Disabled* The IDE HDD uses the standard mode.

IDE DMA Transfer Access

This field is used to enable or disable the DMA transfer function of an IDE hard drive.

On-Chip Primary PCI IDE and On-Chip Secondary PCI IDE

These fields allow you to enable or disable the primary and secondary IDE controller. Select Disabled if you want to add a different hard drive controller.

IDE Primary Master/Slave PIO and IDE Secondary Master/Slave PIO

PIO means Programmed Input/Output. Rather than have the BIOS issue a series of commands to effect a transfer to or from the disk drive, PIO allows the BIOS to tell the controller what it wants and then let the controller and the CPU perform the complete task by themselves. Your system supports five modes, 0 (default) to 4, which primarily differ in timing. When Auto is selected, the BIOS will select the best available mode after checking your drive.

- Auto* The BIOS will automatically set the system according to your hard disk drive's timing.
- Mode 0-4* You can select a mode that matches your hard disk drive's timing. Caution: Do not use the wrong setting or you will have drive errors.

IDE Primary Master/Slave UDMA and IDE Secondary Master/Slave UDMA

These fields allow you to set the Ultra DMA in use. When Auto is selected, the BIOS will select the best available option after checking your hard drive or CD-ROM.

<i>Auto</i>	The BIOS will automatically detect the settings for you.
<i>Disabled</i>	The BIOS will not detect these categories.

On-Chip Serial ATA

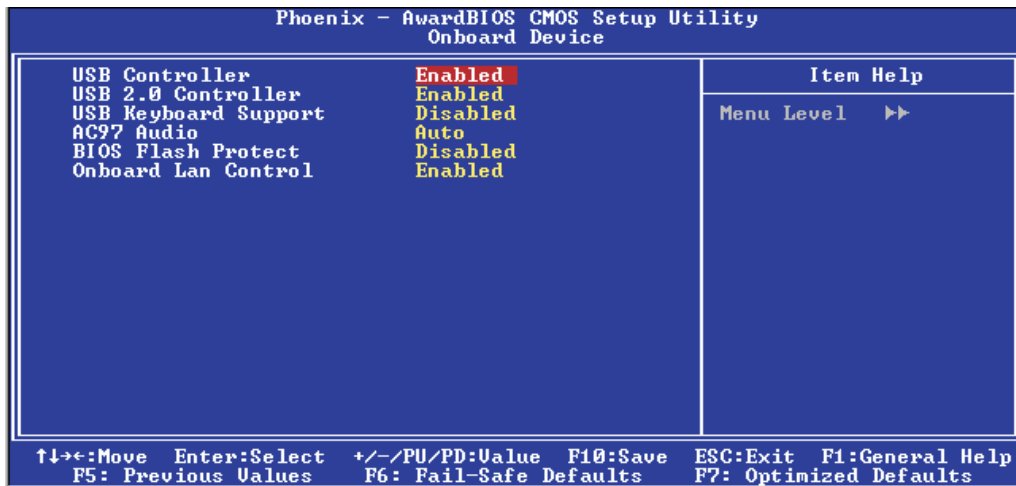
<i>Disabled</i>	Disables the onboard SATA.
<i>Auto</i>	The system will detect the existing SATA and IDE drives then automatically set them to the available master/slave mode.
<i>Combined Mode</i>	This option allows you to use both IDE and SATA drives; allowing a maximum of 4 drives. You must manually set the SATA drives' master/slave mode in the "Serial ATA Port0 Mode" and "Serial ATA Port1 Mode" fields.
<i>Enhanced Mode</i>	This option allows you to use both IDE and SATA drives; allowing a maximum of 6 drives.
<i>SATA Only</i>	This option automatically sets the SATA drives to Primary Master and Secondary Master modes. Since both drives are in master mode, you cannot set the IDE drives to Master mode. The "Serial ATA Port0 Mode" and "Serial ATA Port1 Mode" fields will not be configurable.

Serial ATA Port0 Mode and Serial ATA Port1 Mode

These fields are used to select the master/slave mode of the serial ATA drives. Make sure they do not conflict with the settings of the IDE hard drives.

3.1.4.2 Onboard Device

Move the cursor to this field and press <Enter>. The following screen will appear:



The settings on the screen are for reference only. Your version may not be identical to this one.

USB Controller

This field is used to enable or disable the onboard USB.

USB 2.0 Controller

If you are using USB 2.0, this field must be set to Enabled.

USB Keyboard Support

If you are using a USB keyboard under DOS, set this field to Enabled.

AC97 Audio

Auto Select this option when using the onboard audio CODEC.

Disabled Select this option when using a PCI sound card.

BIOS Flash Protect

Enabled This option will protect the system from unnecessary updating or flashing of the BIOS. When enabled, it secures the BIOS therefore any updates to the BIOS will not take effect.

Disabled Disables the “BIOS flash lock” function, allowing you to update or flash the BIOS any time needed.

Onboard LAN Control

This field is used to enable or disable the onboard LAN controller.

3.1.4.3 Super IO Device

Move the cursor to this field and press <Enter>. The following screen will appear:



The screen above lists all the fields available in the Super IO Device submenu, for ease of reference in this manual. In the actual CMOS setup, you have to use the scroll bar to view the fields. The settings on the screen are for reference only. Your version may not be identical to this one.

KBC Input Clock

This is used to select the input clock of your keyboard.

Power On Function

This field allows you to use the keyboard or PS/2 mouse to power-on the system.

- Button only* Default setting. Uses the power button to power on the system.
- Password* When this option is selected, set the password you would like to use to power-on the system in the “KB Power On Password” field.
- Hot Key* When this option is selected, select the function key you would like to use to power-on the system in the “Hot Key Power On” field.
- Mouse Left* When this option is selected, double-click the left button of the mouse to power-on the system.
- Mouse Right* When this option is selected, double-click the right button of the mouse to power-on the system.

- Any Key* Press any key to power-on the system.
- Keyboard 98* When this option is selected, press the “wake up” key of the Windows® 98 compatible keyboard to power-on the system.

KB Power On Password

Move the cursor to this field and press <Enter>. Enter your password. You can enter up to 5 characters. Type in exactly the same password to confirm, then press <Enter>.

The power button will not function once a keyboard password has been set in this field. You must type the correct password to power-on the system. If you forgot the password, power-off the system and remove the battery. Wait for a few seconds and install it back before powering-on the system.

Hot Key Power On

This field is used to select a function key that you would like to use to power-on the system.

Onboard FDC Controller

- Enabled* Enables the onboard floppy disk controller.
- Disabled* Disables the onboard floppy disk controller.

Onboard Serial Port 1 and Onboard Serial Port 2

- Auto* The system will automatically select an I/O address for the onboard serial port 1 and serial port 2.
- 3F8//IRQ4, 2F8//IRQ3, 3E8//IRQ4, 2E8//IRQ3* Allows you to manually select an I/O address for the onboard serial port 1 and serial port 2.
- Disabled* Disables the onboard serial port 1 and/or serial port 2.

UART Mode Select

This field is used to select the type of IrDA standard supported by your IrDA device. For better transmission of data, your IrDA peripheral device must be within a 30° angle and within a distance of 1 meter.

RxD, TxD Active

The options are Hi, Lo; Lo, Hi; Lo, Lo; and Hi, Hi.

IR Transmission Delay

If this field is Enabled, transmission of data will be slower. This is recommended when you encounter transmission problem with your device.

UR2 Duplex Mode

Half Data is completely transmitted before receiving data.

Full Transmits and receives data simultaneously.

Use IR Pins

The options are IR-Rx2Tx2 and RxD2TxD2.

Onboard Parallel Port

378//IRQ7, 3BC//IRQ7, 278//IRQ5 Selects the I/O address and IRQ for the onboard parallel port.

Disabled Disables the onboard parallel port.

Parallel Port Mode

The options are SPP, EPP, ECP and ECP+EPP. These apply to a standard specification and will depend on the type and speed of your device. Refer to your peripheral's manual for the best option.

SPP

Allows normal speed operation but in one direction only.

ECP (Extended Capabilities Port)

Allows parallel port to operate in bidirectional mode and at a speed faster than the normal mode's data transfer rate.

EPP (Enhanced Parallel Port)

Allows bidirectional parallel port operation at maximum speed.

EPP Mode Select

This is used to select the EPP mode.

ECP Mode Use DMA

This is used to select the DMA channel of the parallel port.

PWRON After PWR-Fail

- Off* When power returns after an AC power failure, the system's power is off. You must press the Power button to power-on the system.
- On* When power returns after an AC power failure, the system will automatically power-on.
- Former-Sts* When power returns after an AC power failure, the system will return to the state where you left off before power failure occurs. If the system's power is off when AC power failure occurs, it will remain off when power returns. If the system's power is on when AC power failure occurs, the system will power-on when power returns.

Game Port Address

This field is used to select the game port's address.

Midi Port Address

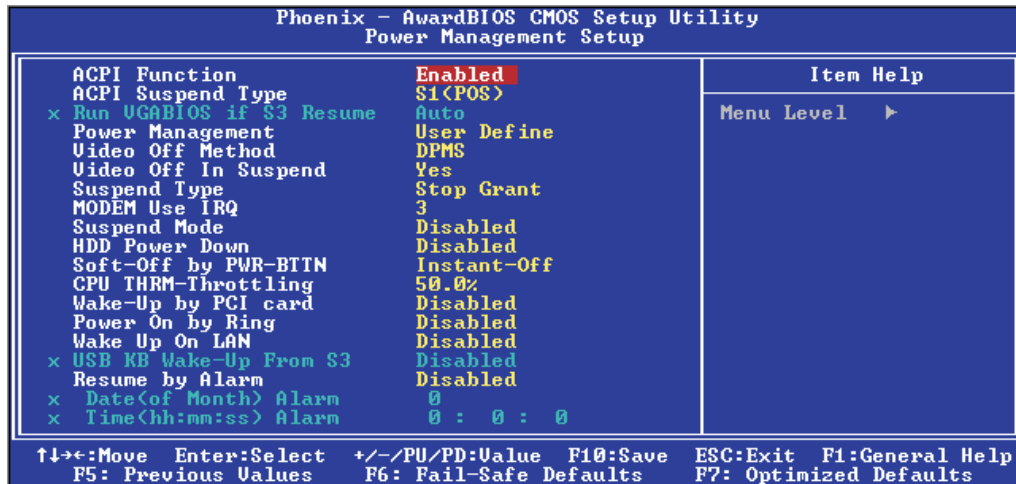
This field is used to select the midi port's address. If you have selected the midi port's address, you may select its IRQ in the "Midi Port IRQ" field.

Midi Port IRQ

This field is used to select the midi port's IRQ.

3.1.5 Power Management Setup

The Power Management Setup allows you to configure your system to most effectively save energy.



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.5.1 ACPI Function

This function should be enabled only in operating systems that support ACPI. Currently, only Windows® 98SE/2000/ME/XP supports this function. When this field is enabled, the system will ignore the settings in the “Suspend Mode” and “HDD Power Down” fields. If you want to use the Suspend to RAM function, make sure this field is enabled then select “S3(STR)” in the field below.

3.1.5.2 ACPI Suspend Type

This field is used to select the type of Suspend mode.

- S1(POS) Enables the Power On Suspend function.
- S3(STR) Enables the Suspend to RAM function.

3.1.5.3 Run VGABIOS if S3 Resume

When this field is set to Auto, the system will initialize the VGA BIOS when it wakes up from the S3 state. This can be configured only if the “ACPI Suspend Type” field is set to “S3(STR)”.

3.1.5.4 Power Management

This field allows you to select the type (or degree) of power saving by changing the length of idle time that elapses before the HDD Power Down field is activated.

<i>Min Saving</i>	Minimum power saving time for the HDD Power Down = 15 min.
<i>Max Saving</i>	Maximum power saving time for the HDD Power Down = 1 min.
<i>User Define</i>	Allows you to set the power saving time in the “HDD Power Down” field.

3.1.5.5 Video Off Method

This determines the manner in which the monitor is blanked.

<i>VIH SYNC + Blank</i>	This selection will cause the system to turn off the vertical and horizontal synchronization ports and write blanks to the video buffer.
<i>Blank Screen</i>	This option only writes blanks to the video buffer.
<i>DPMS</i>	Initializes display power management signaling. Use this option if your video board supports it.

3.1.5.6 Video Off In Suspend

This field is used to activate the video off feature when the system enters the Suspend mode.

3.1.5.7 Suspend Type

The options are Stop Grant and PwrOn Suspend.

3.1.5.8 MODEM Use IRQ

This field is used to set an IRQ channel for the modem installed in your system.

3.1.5.9 Suspend Mode

When the system enters the Suspend mode, the CPU and onboard peripherals will be shut off.

3.1.5.10 HDD Power Down

This is selectable only when the Power Management field is set to User Define. When the system enters the HDD Power Down mode according to the power saving time selected, the hard disk drive will be powered down while all other devices remain active.

3.1.5.11 Soft-Off by PWR-BTTN

This field allows you to select the method of powering off your system.

Delay 4 Sec. Regardless of whether the Power Management function is enabled or disabled, if the power button is pushed and released in less than 4 sec, the system enters the Suspend mode. The purpose of this function is to prevent the system from powering off in case you accidentally “hit” or pushed the power button. Push and release again in less than 4 sec to restore. Pushing the power button for more than 4 seconds will power off the system.

Instant-Off Pressing and then releasing the power button at once will immediately power off your system.

3.1.5.12 CPU Thermal-Throttling

Thermal throttling regulates the thermal environment by alternating between running the processor at full speed and placing the processor in a sleep state whenever the upper limits of the thermal envelop are reached.

3.1.5.13 Wake-Up By PCI Card

Enabled This field should be set to Enabled only if your PCI card such as LAN card or modem card uses the PCI PME (Power Management Event) signal to remotely wake up the system. Access to the LAN card or PCI card will cause the system to wake up. Refer to the card's documentation for more information.

Disabled The system will not wake up despite access to the PCI card.

3.1.5.14 Power On By Ring

Set this field to Enabled to use the modem ring-on function. This will allow your system to power-on to respond to calls coming from an external modem.

3.1.5.15 Wake Up On LAN

This field is used to enable the Wake-On-LAN function.

3.1.5.16 USB KB Wake-Up From S3

This field, when enabled, allows you to use a USB keyboard or USB mouse to wake up a system that is in the S3 (STR - Suspend To RAM) state. This can be configured only if the "ACPI Suspend Type" field is set to "S3(STR)".

3.1.5.17 Resume By Alarm

Enabled When Enabled, you can set the date and time you would like the Soft Power Down (Soft-Off) PC to power-on in the "Date (of Month) Alarm" and "Time (hh:mm:ss) Alarm" fields. However, if the system is being accessed by incoming calls or the network (Resume On Ring/LAN) prior to the date and time set in these fields, the system will give priority to the incoming calls or network.

Disabled Disables the automatic power-on function. (default)

3.1.5.18 Date (of Month) Alarm

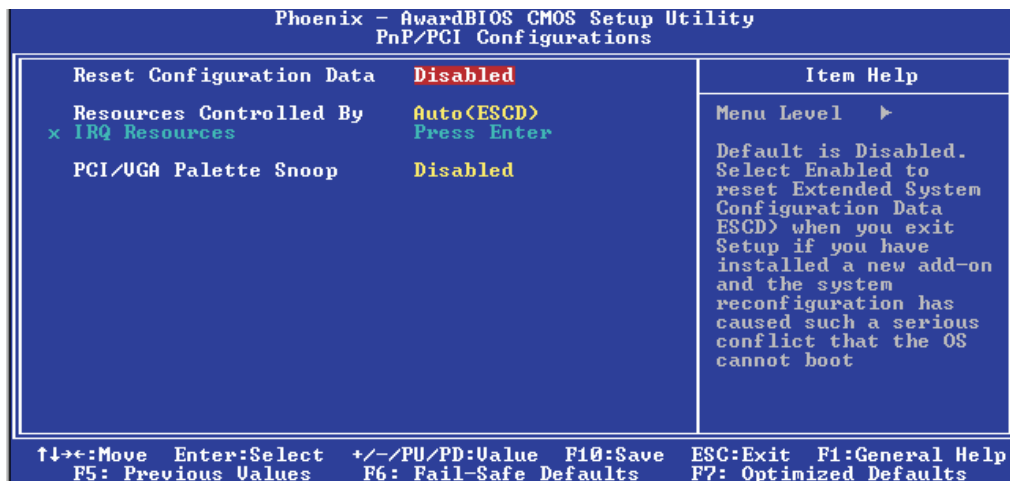
- 0 The system will power-on everyday according to the time set in the “Time (hh:mm:ss) Alarm” field.
- 1-31 Select a date you would like the system to power-on. The system will power-on on the set date, and time set in the “Time (hh:mm:ss) Alarm” field.

3.1.5.19 Time (hh:mm:ss) Alarm

This is used to set the time you would like the system to power-on. If you want the system to power-on everyday as set in the “Date (of Month) Alarm” field, the time set in this field must be later than the time of the RTC set in the Standard CMOS Features submenu. off when AC power failure occurs, it will remain off when power returns. If the system’s power is on when AC power failure occurs, the system will power-on when power returns.

3.1.6 PnP/PCI Configurations

This section describes configuring the PCI bus system. It covers some very technical items and it is strongly recommended that only experienced users should make any changes to the default settings.



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.6.1 Reset Configuration Data

Enabled The BIOS will reset the Extended System Configuration Data (ESCD) once automatically. It will then recreate a new set of configuration data.

Disabled The BIOS will not reset the configuration data.

3.1.6.2 Resources Controlled By

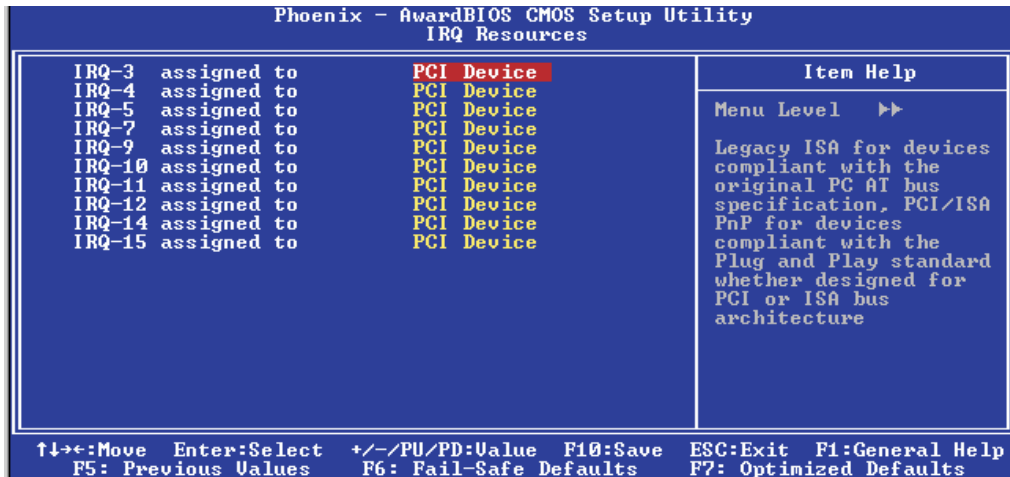
The Award Plug and Play BIOS has the capability to automatically configure all of the boot and Plug and Play compatible devices.

Auto(ESCD) The system will automatically detect the settings for you.

Manual Choose the specific IRQ in the “IRQ Resources” field.

3.1.6.3 IRQ Resources

Move the cursor to this field and press <Enter>. The “IRQ-3” to “IRQ-15” fields will appear. Set each system interrupt to either PCI Device or Reserved.



The settings on the screen are for reference only. Your version may not be identical to this one.

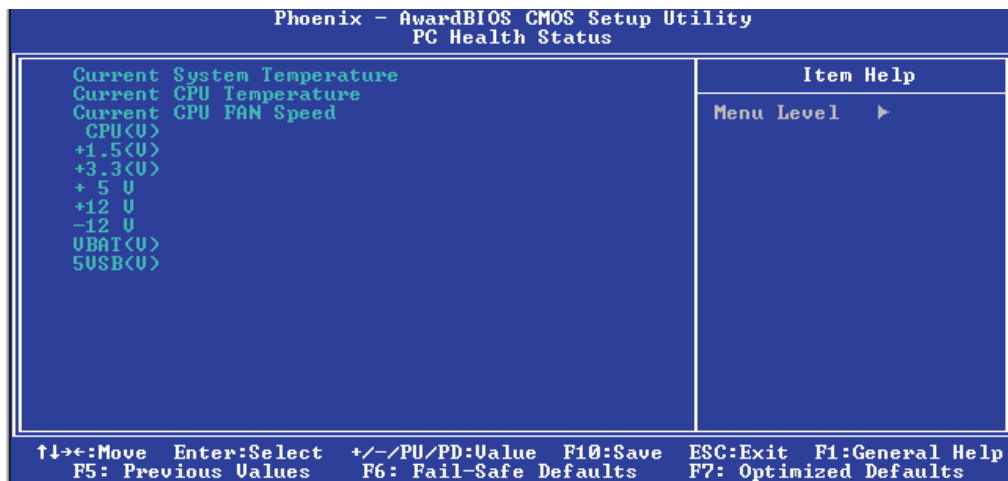
3.1.6.4 PCI/VGA Palette Snoop

This field determines whether the MPEG ISA/VESA VGA cards can work with PCI/VGA or not.

Enabled MPEG ISA/VESA VGA cards work with PCI/VGA.

Disabled MPEG ISA/VESA VGA cards does not work with PCI/VGA.

3.1.7 PC Health Status



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.7.1 Current System Temperature, Current CPU Temperature and Current CPU Fan Speed

These fields will show the internal temperature of the system, current temperature of the CPU and the current CPU fan speed in RPM (Revolutions Per Minute).

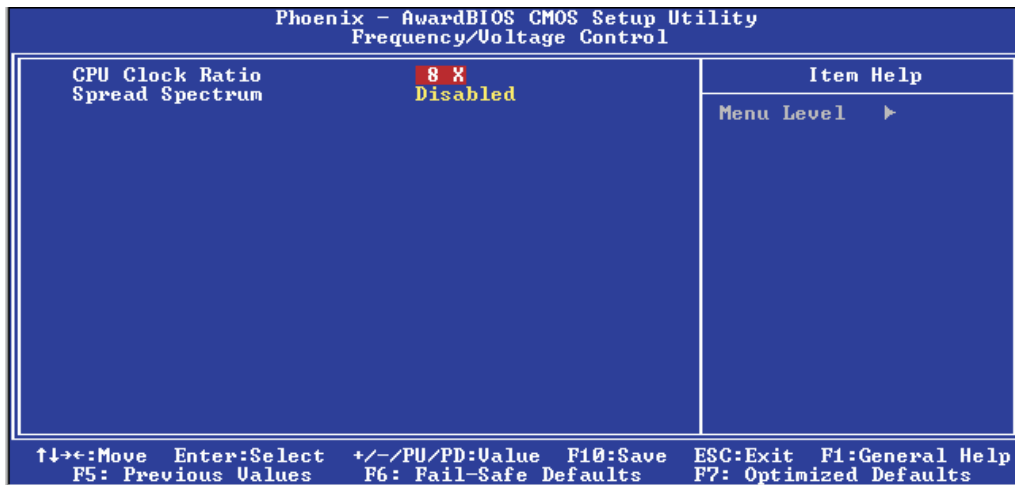
3.1.7.2 CPU(V)

This field will show the detected voltage of the processor.

3.1.7.3 +1.5V(V), +3.3V(V), +5V(V), +12V(V), -12V(V), VBAT(V) and 5VSB(V)

These fields will show the output voltage of the power supply.

3.1.8 Frequency/Voltage Control



The settings on the screen are for reference only. Your version may not be identical to this one.

3.1.8.1 CPU Clock Ratio

This field is used to select the frequency ratio of the processor:



Important:

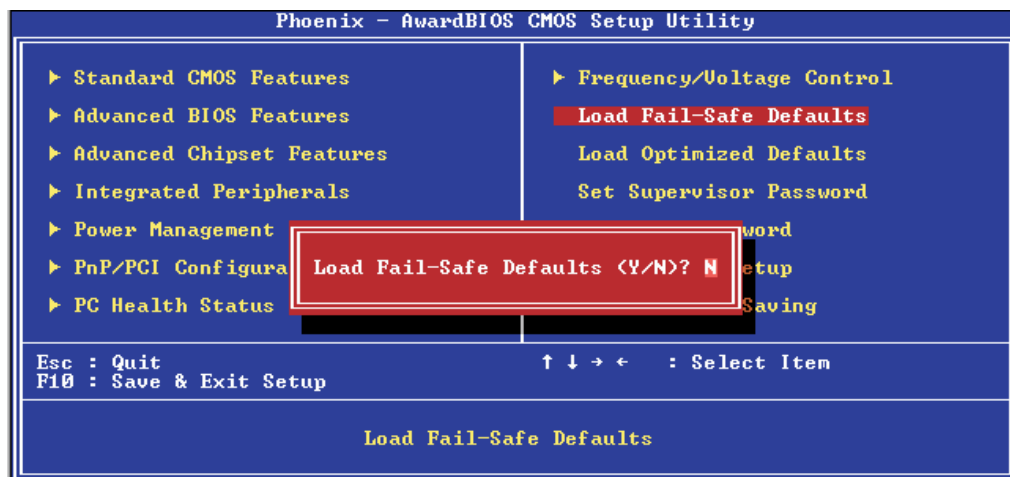
The frequency ratio of some processors may have been locked by the manufacturer. If you are using this kind of processor, setting an extended ratio for the processor will have no effect. The system will instead use its factory default ratio.

3.1.8.2 Spread Spectrum

Leave this field in its default setting. Do not alter this setting unless advised by an engineer or technician.

3.1.9 Load Fail-Safe Defaults

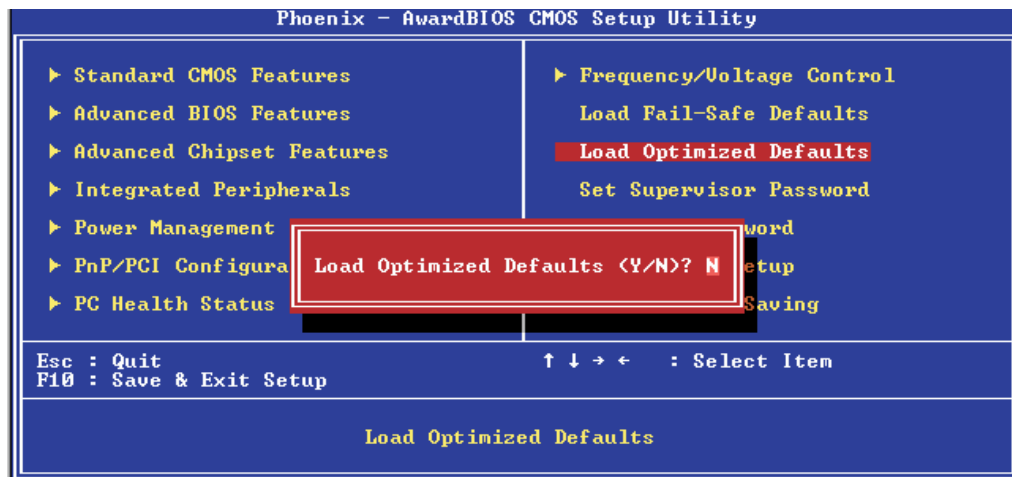
The “Load Fail-Safe Defaults” option loads the troubleshooting default values permanently stored in the ROM chips. These settings are not optimal and turn off all high performance features. You should use these values only if you have hardware problems. Highlight this option in the main menu and press <Enter>.



If you want to proceed, type <Y> and press <Enter>. The default settings will be loaded.

3.1.10 Load Optimized Defaults

The “Load Optimized Defaults” option loads optimized settings from the BIOS ROM. Use the default values as standard values for your system. Highlight this option in the main menu and press <Enter>.

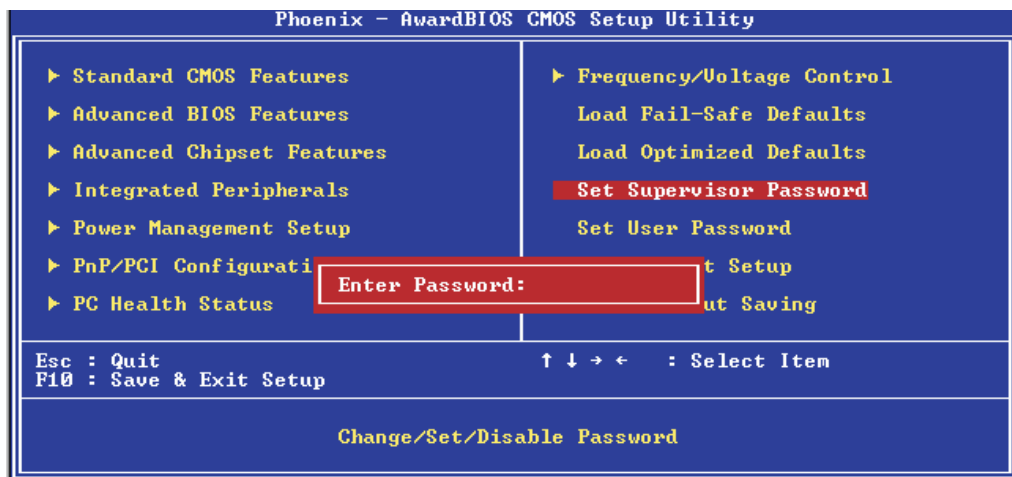


Type <Y> and press <Enter> to load the Setup default values.

3.1.11 Set Supervisor Password

If you want to protect your system and setup from unauthorized entry, set a supervisor's password with the "System" option selected in the Advanced BIOS Features. If you want to protect access to setup only, but not your system, set a supervisor's password with the "Setup" option selected in the Advanced BIOS Features. You will not be prompted for a password when you cold boot the system.

Use the arrow keys to highlight "Set Supervisor Password" and press <Enter>.



Type in the password. You are limited to eight characters. When done, the message below will appear:

Confirm Password:

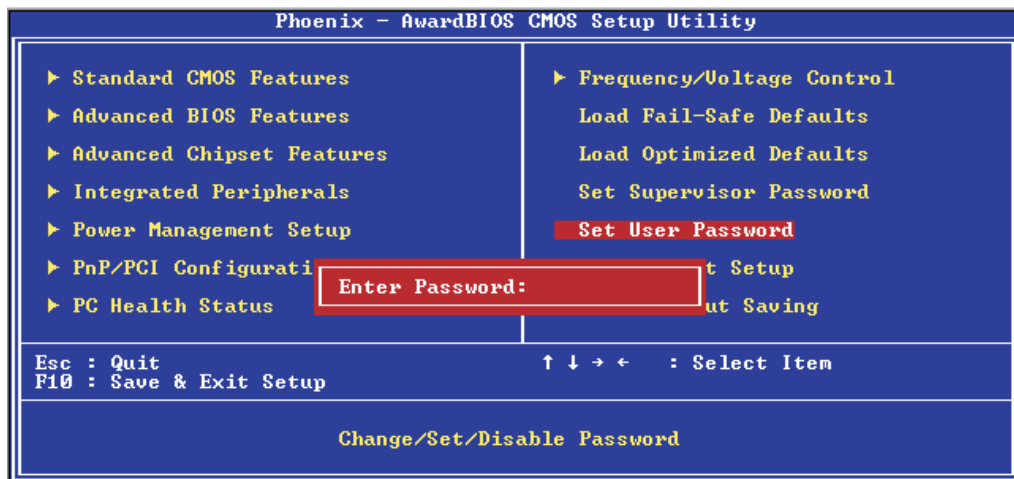
You are asked to verify the password. Type in exactly the same password. If you type in a wrong password, you will be prompted to enter the correct password again. To delete or disable the password function, highlight "Set Supervisor Password" and press <Enter>, instead of typing in a new password. Press the <Esc> key to return to the main menu.

3.1.12 Set User Password

If you want another user to have access only to your system but not to setup, set a user's password with the "System" option selected in the Advanced BIOS Features. If you want a user to enter a password when trying to access setup, set a user's password with the "Setup" option selected in the Advanced BIOS Features.

Using user's password to enter Setup allows a user to access only "Set User Password" that appears in the main menu screen. Access to all other options is denied.

Use the arrow keys to highlight "Set User Password" and press <Enter>.



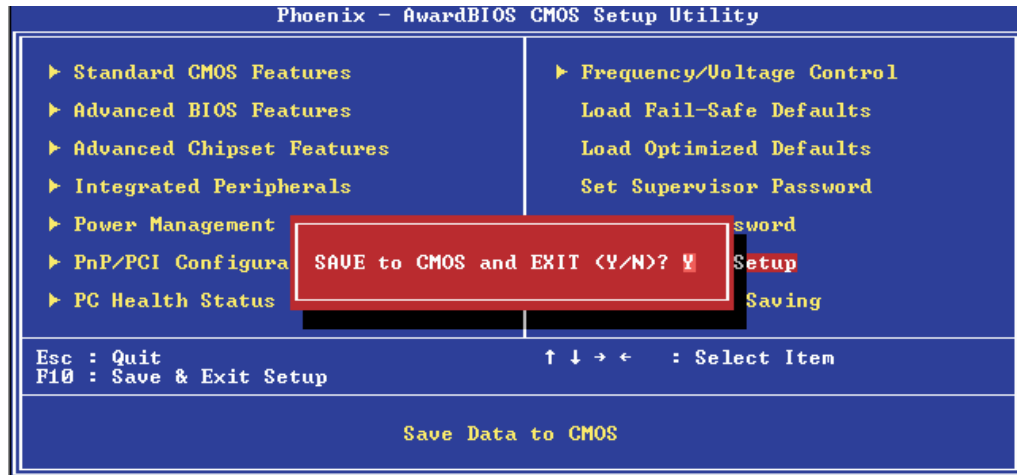
Type in the password. You are limited to eight characters. When done, the message below will appear:

Confirm Password:

You are asked to verify the password. Type in exactly the same password. If you type in a wrong password, you will be prompted to enter the correct password again. To delete or disable the password function, highlight "Set User Password" and press <Enter>, instead of typing in a new password. Press the <Esc> key to return to the main menu.

3.1.13 Save & Exit Setup

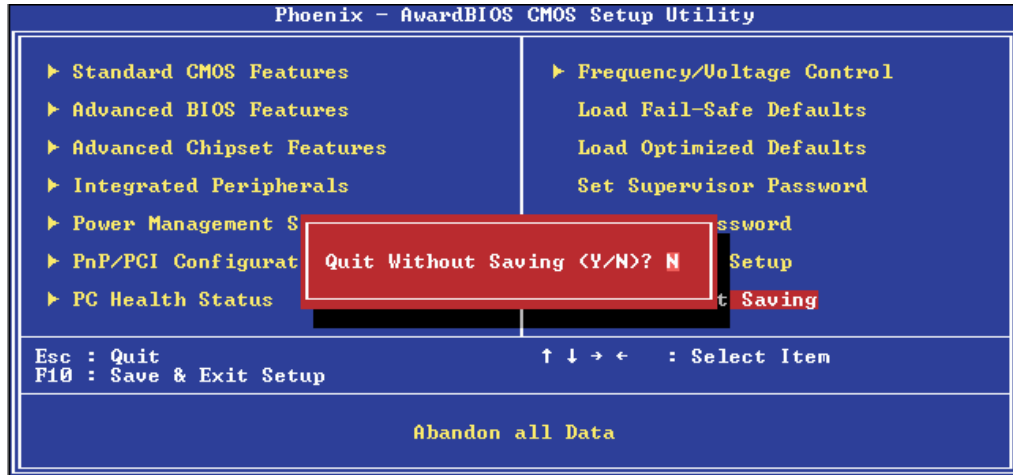
When all the changes have been made, highlight “Save & Exit Setup” and press <Enter>.



Type “Y” and press <Enter>. The modifications you have made will be written into the CMOS memory, and the system will reboot. You will once again see the initial diagnostics on the screen. If you wish to make additional changes to the setup, press <Ctrl> <Alt> <Esc> simultaneously or after memory testing is done.

3.1.14 Exit Without Saving

When you do not want to save the changes you have made, highlight “Exit Without Saving” and press <Enter>.

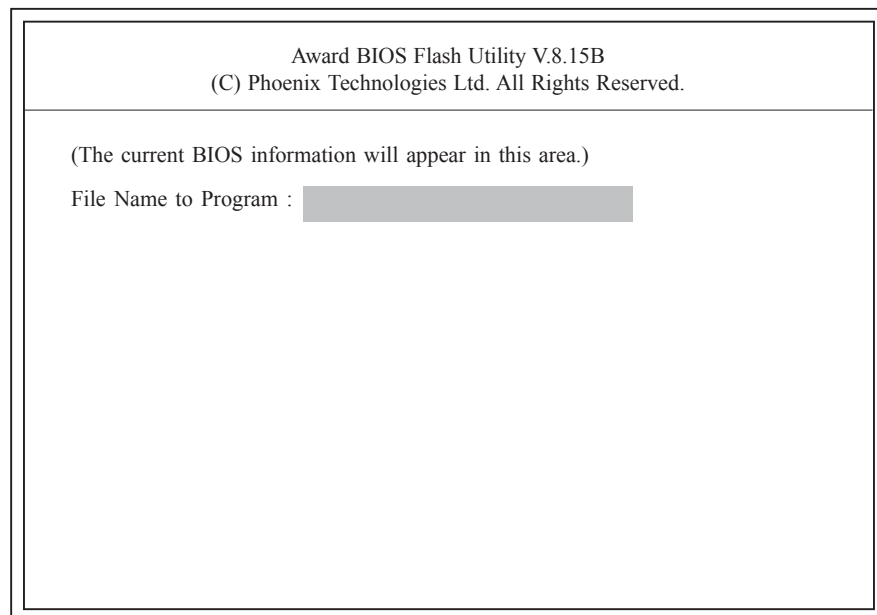


Type “Y” and press <Enter>. The system will reboot and you will once again see the initial diagnostics on the screen. If you wish to make any changes to the setup, press <Ctrl> <Alt> <Esc> simultaneously or after memory testing is done.

3.2 Updating the BIOS

To update the BIOS, you will need the new BIOS file and a flash utility, AWDFLASH.EXE. Please contact technical support or your sales representative for the files.

1. Save the new BIOS file along with the flash utility AWDFLASH.EXE to a floppy disk.
2. Reboot the system and enter the Award BIOS Setup Utility to set the first boot drive to “Floppy”.
3. Save the setting and reboot the system.
4. After the system booted from the floppy disk, execute the flash utility by typing AWDFLASH.EXE. The following screen will appear:



5. Type the new BIOS file name onto the gray area that is next to “File Name to Program” then press <Enter>.

6. The following will appear:

Do You Want to Save BIOS (Y/N)

This question refers to the current existing BIOS in your system. We recommend that you save the current BIOS and its flash utility; just in case you need to reinstall the BIOS. To save the current BIOS, press <Y> then enter the file name of the current BIOS. Otherwise, press <N>.

7. The following will then appear:

Press "Y" to Program or "N" to Exit

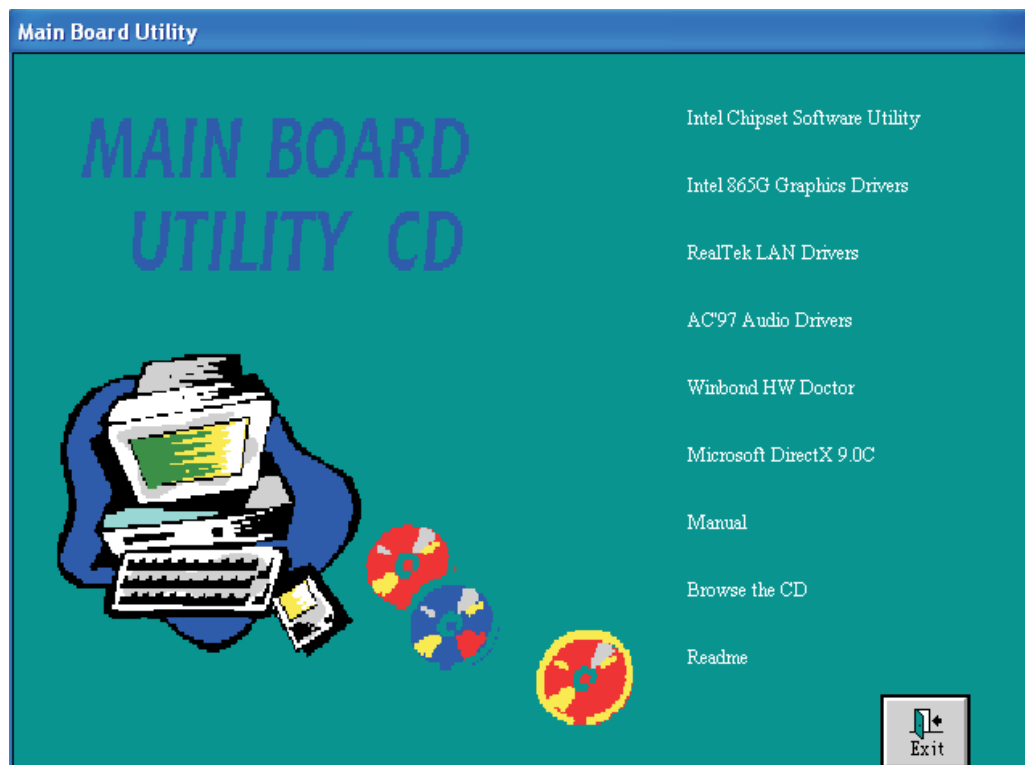
8. Press <Y> to flash the new BIOS.

Chapter 4 - Supported Software

4.1 Drivers, Utilities and Software Applications

The CD that came with the system board contains drivers, utilities and software applications required to enhance the performance of the system board.

Insert the CD into a CD-ROM drive. The autorun screen (Mainboard Utility CD) will appear. If after inserting the CD, "Autorun" did not automatically start (which is, the Mainboard Utility CD screen did not appear), please go directly to the root directory of the CD and double-click "Setup".

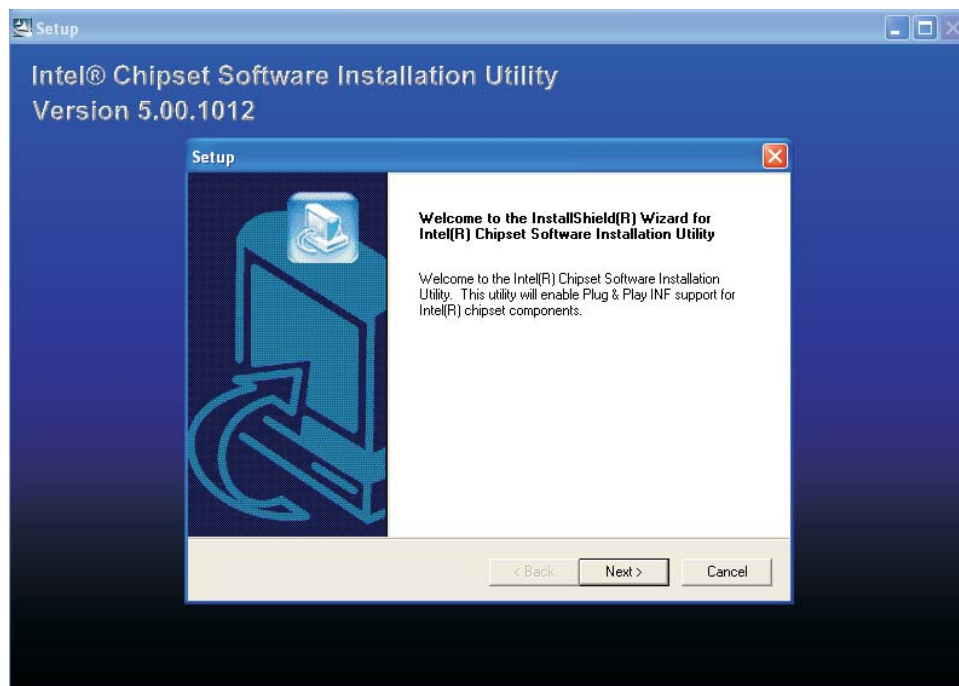


4.1.1 Intel Chipset Software Utility

The Intel Chipset Software Utility is used for updating Windows® INF files so that the Intel chipset can be recognized and configured properly in the system.

To install the utility, please follow the steps below.

1. Click “Intel Chipset Software Utility” on the main menu. The following screen will appear:

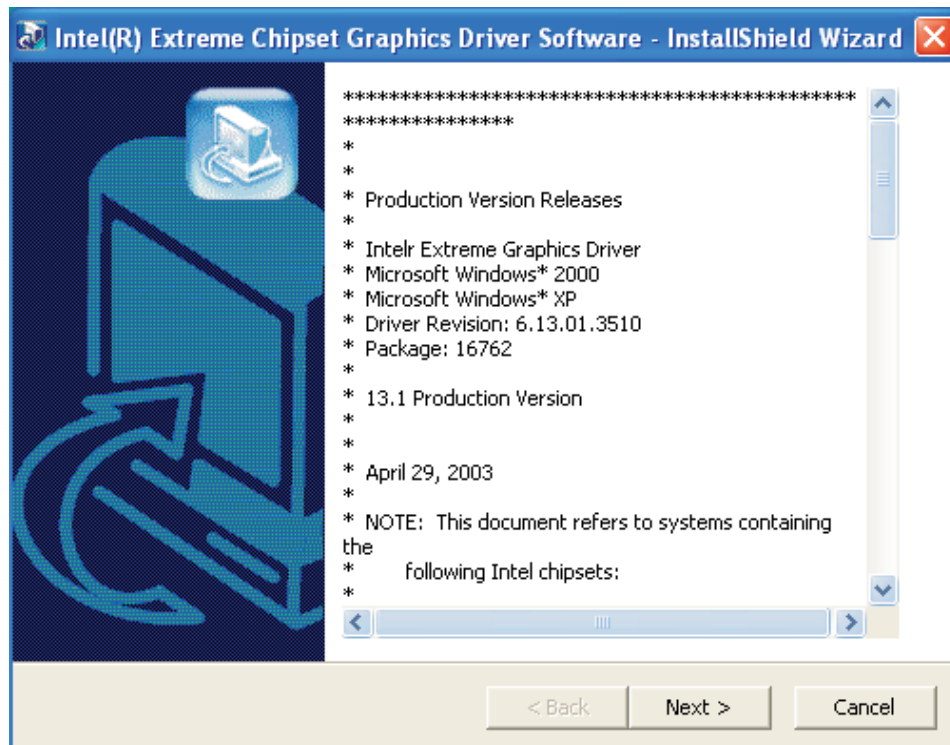


2. Follow the prompts on the screen to complete installation.
3. Reboot the system for the utility to take effect.

4.1.2 Intel 865G Graphics Drivers

To install the driver, please follow the steps below.

1. Click "Intel 865G Graphics Drivers" on the main menu. The following screen will appear.

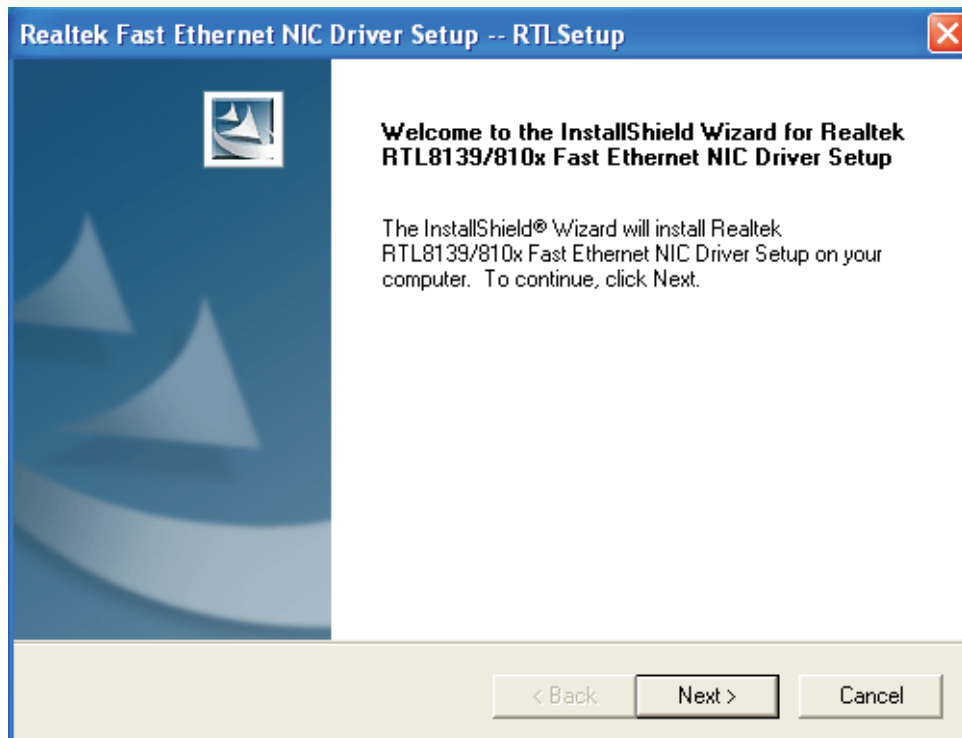


2. Follow the prompts on the screen to complete installation.
3. Reboot the system for the driver to take effect.

4.1.3 Realtek LAN Drivers

To install the driver, please follow the steps below.

1. Click “Realtek LAN Drivers” on the main menu. The following screen will appear:



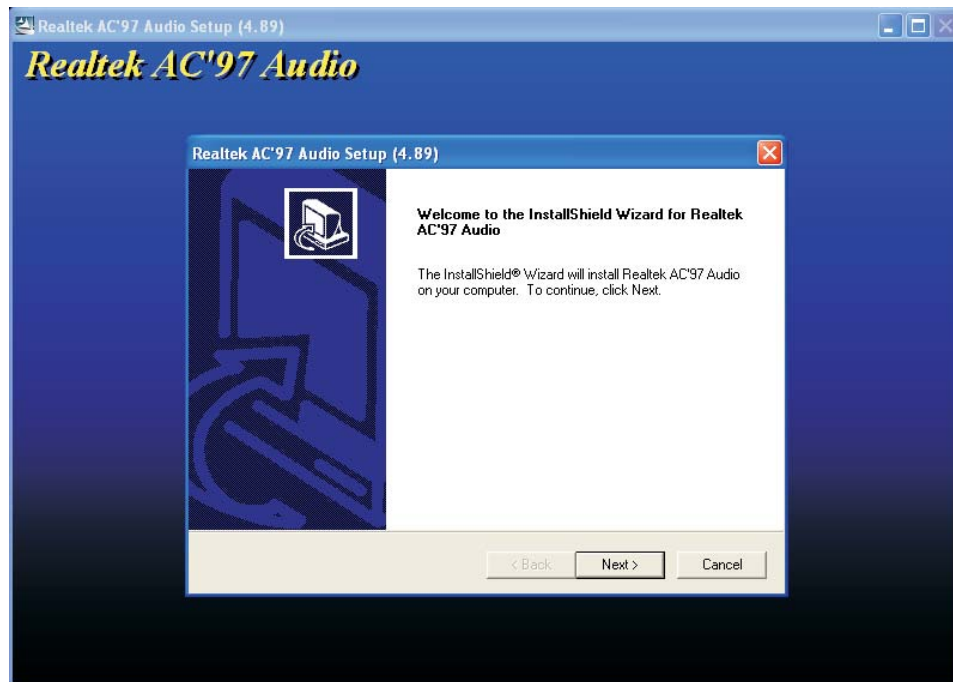
2. Follow the prompts on the screen to complete installation.
3. Reboot the system for the driver to take effect.

The LAN driver for Windows NT® 4.0 does not support “Autorun”. Once the Windows NT® 4.0 system has detected the Realtek RTL8100 fast ethernet controller, it will prompt you to install the driver. The driver is in the “Realtek_LAN\WINNT4” directory of the CD.

4.1.4 AC'97 Audio Drivers

To install the driver, please follow the steps below.

1. Click “AC'97 Audio Drivers” on the main menu. The following screen will appear.



2. Follow the prompts on the screen to complete installation.
3. Reboot the system for the driver to take effect.

4.1.5 Winbond HW Doctor

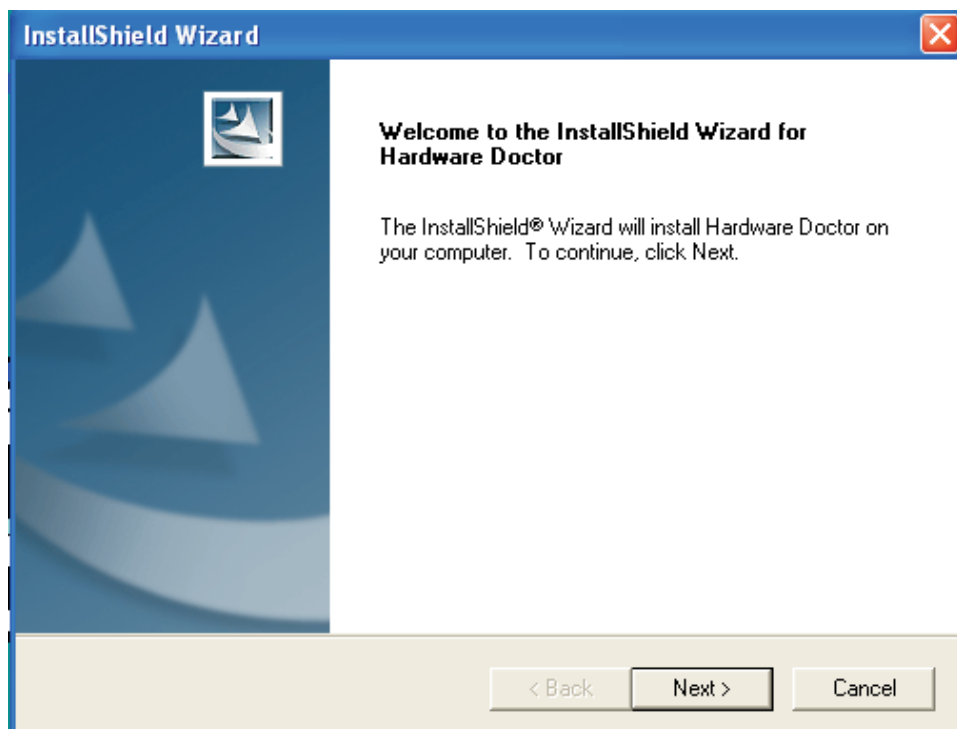
Winbond HW Doctor is capable of monitoring the system's hardware conditions such as the temperature of the CPU and system, voltage, and speed of the cooling fans. It also allows you to manually set a range to the items being monitored. If the values are over or under the set range, a warning message will pop-up. The utility can also be configured so that a beeping alarm will sound whenever an error occurs. We recommend that you use the "Default Setting" which is the ideal setting that would keep the system in good working condition.

**Note:**

Use this utility only in Windows® 98SE, Windows® ME, Windows® 2000, Windows NT® 4.0 or Windows® XP operating system.

To install the utility, please follow the steps below.

1. Click "Winbond HW Doctor" on the main menu. The screen below will appear.

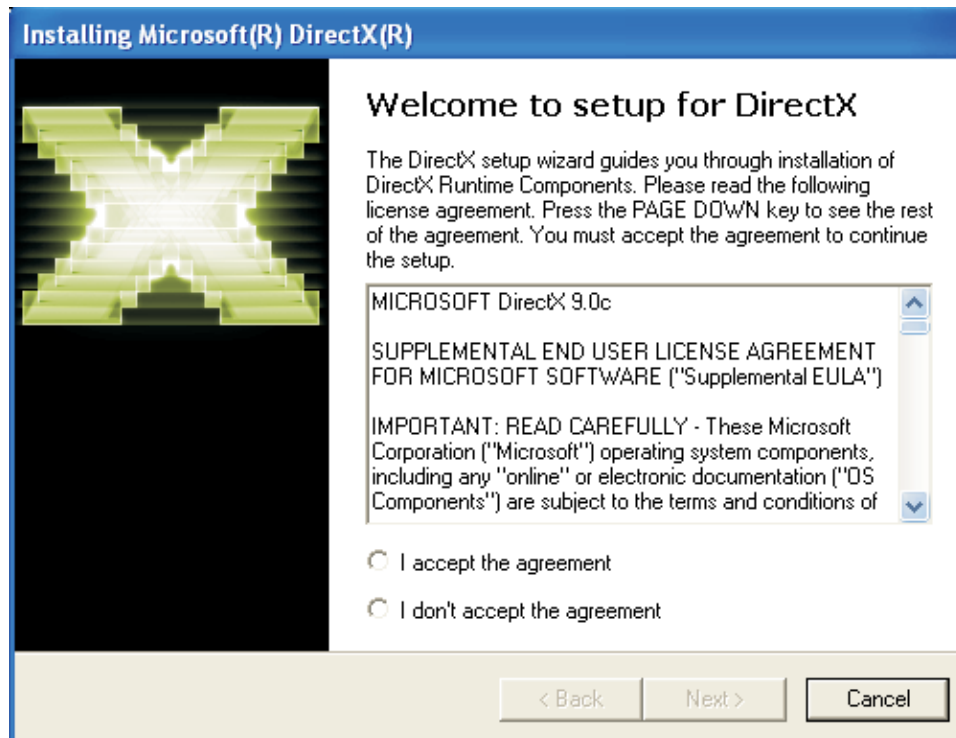


2. Follow the prompts on the screen to complete installation.
3. Restart the system.

4.1.6 Microsoft DirectX 9.0C

To install, please follow the steps below.

1. Click “Microsoft DirectX 9.0C” on the autorun screen. The following screen will appear:



2. Click “I accept the agreement” then click “Next”.
3. Follow the prompts on the screen to complete installation.
4. Reboot the system for the driver to take effect.

4.1.7 Intel USB 2.0 Drivers

The Intel chipset does not support USB 2.0 drivers for Windows® 98 SE and Windows® ME.

Windows® XP

If your Windows® XP CD already includes Service Pack 1, the USB 2.0 driver will automatically install when you install the operating system. If the CD does not include Service Pack 1, it is available for download at Microsoft's Windows Update website.

Windows® 2000

If your Windows® 2000 CD already includes Service Pack 4, the USB 2.0 driver will automatically install when you install the operating system. If the CD does not include Service Pack 4, it is available for download at Microsoft's Windows Update website.

4.2 Installation Notes

1. "Autorun" ONLY supports the Windows® 98 SE, Windows® ME, Windows® 2000, Windows NT® 4.0 and Windows® XP operating systems. If after inserting the CD, "Autorun" did not automatically start (which is, the Main Board Utility CD screen did not appear), please go directly to the root directory of the CD and double-click "Setup".
2. All steps or procedures to install software drivers are subject to change without notice as the softwares are occasionally updated. Please contact technical support or your sales representative for the latest version of the drivers or software applications.

Appendix A - Watchdog Timer

A.1 Watchdog Timer

The following parameters are references for setting the time interval of the Watchdog Timer function. The system will regularly be “cleared” according to the set time interval. If the system hangs or fails to function, it will also reset according to the time interval so that your system will continue to operate.

```
mov dx,02e <Enter>
mov al,87 <Enter>
out dx,al <Enter>
out dx,al <Enter>
mov dx,02e <Enter>
mov al,07 <Enter>
out dx,al <Enter>
inc dx <Enter>
inc al <Enter>
out dx,al <Enter>
dec dx <Enter>
mov al,f6 <Enter>
out dx,al <Enter>
inc dx <Enter>
mov al,xy <Enter>
out dx,al <Enter>
```

“XY” is the Watchdog Time count value for the “00h to “FFh” range wherein the time can be set from 0 sec. to 255 sec.

Appendix B- Enabling Hyper-Threading Technology

B.1 Enabling Hyper-Threading Technology

To enable the functionality of the Hyper-Threading Technology, please follow the requirements and steps below. Basically, the following presumes that you have already installed an Intel® Pentium® 4 Processor with Hyper-Threading Technology.

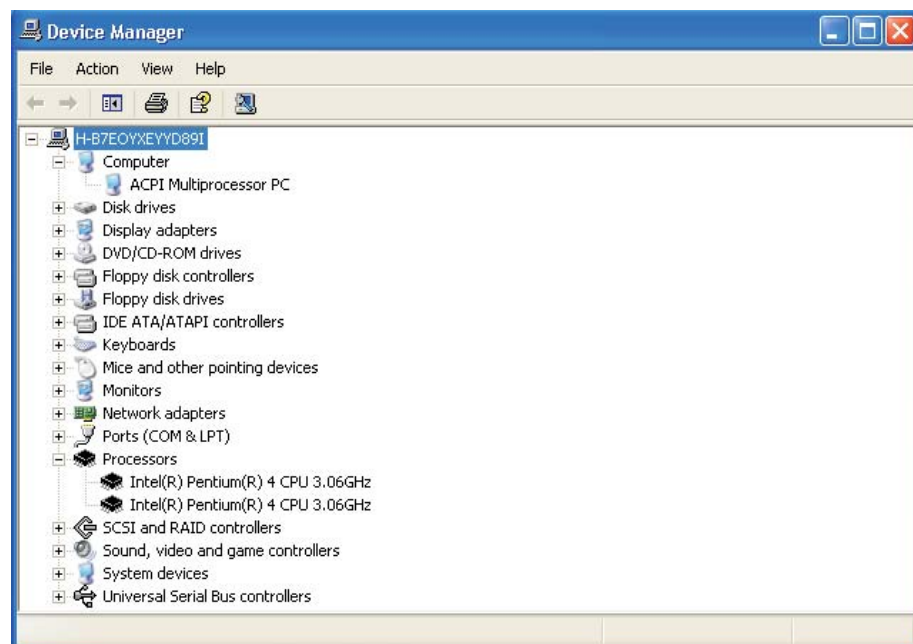
1. The system requires a minimum of 300 Watt ATX 12V power supply.
2. Aside from installing a CPU fan on the Intel® Pentium® 4 Processor with Hyper-Threading Technology, make sure to install cooling fans. The system requires adequate airflow throughout the chassis to prevent overheating the processor.
3. The “CPU Hyper-Threading” field in the Advanced BIOS Features submenu of the Award BIOS setup will appear. Make sure this field is set to Enabled.
4. Currently, only Windows® XP supports the Hyper-Threading Technology. If this OS has been previously installed, you must **REINSTALL** it.
5. After installing Windows® XP, please check the following to ensure that the operating system has been properly installed.
 - a. Click Start, point to Settings then click Control Panel.
 - b. Double-click the System icon. The System Properties dialog box will appear.

Enabling Hyper-Threading Technology

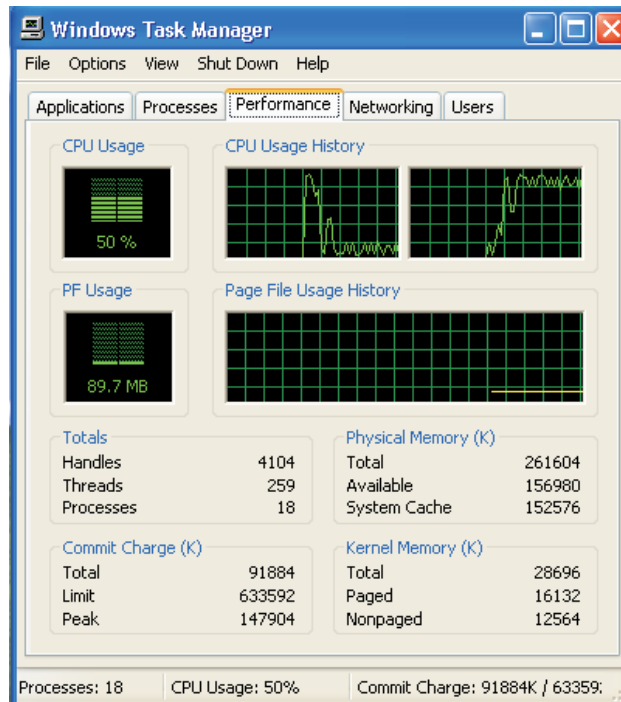
- c. Click the General tab. The processor shown under Computer should resemble the one shown below.



- d. Now click the Hardware tab then click Device Manager. The items shown under Computer and Processors should resemble the ones shown below.



- e. Lastly, press the <Ctrl> <Alt> and keys simultaneously. The Windows Task Manager dialog box will appear. Click the Performance tab. The diagram under CPU Usage History should resemble the one shown below.



Appendix C - System Error Message

When the BIOS encounters an error that requires the user to correct something, either a beep code will sound or a message will be displayed in a box in the middle of the screen and the message, PRESS F1 TO CONTINUE, CTRL-ALT-ESC or DEL TO ENTER SETUP, will be shown in the information box at the bottom. Enter Setup to correct the error.

C.1 POST Beep

There are two kinds of beep codes in the BIOS. One code indicates that a video error has occurred and the BIOS cannot initialize the video screen to display any additional information. This beep code consists of a single long beep followed by three short beeps. The other code indicates that a DRAM error has occurred. This beep code consists of a single long beep.

C.2 Error Messages

One or more of the following messages may be displayed if the BIOS detects an error during the POST. This list indicates the error messages for all Awards BIOSes:

CMOS BATTERY HAS FAILED

The CMOS battery is no longer functional. It should be replaced.



Caution:

Danger of explosion if battery incorrectly replaced. Replace only with the same or equivalent type recommended by the manufacturer. Dispose of used batteries according to the battery manufacturer's instructions.

CMOS CHECKSUM ERROR

Checksum of CMOS is incorrect. This can indicate that CMOS has become corrupt. This error may have been caused by a weak battery. Check the battery and replace if necessary.

DISPLAY SWITCH IS SET INCORRECTLY

The display switch on the motherboard can be set to either monochrome or color. This indicates the switch is set to a different

setting than indicated in Setup. Determine which setting is correct, either turn off the system and change the jumper or enter Setup and change the VIDEO selection.

FLOPPY DISK(S) fail (80)

Unable to reset floppy subsystem.

FLOPPY DISK(S) fail (40)

Floppy type mismatch.

Hard Disk(s) fail (80)

HDD reset failed.

Hard Disk(s) fail (40)

HDD controller diagnostics failed.

Hard Disk(s) fail (20)

HDD initialization error.

Hard Disk(s) fail (10)

Unable to recalibrate fixed disk.

Hard Disk(s) fail (08)

Sector Verify failed.

Keyboard is locked out - Unlock the key

The BIOS detects that the keyboard is locked. Keyboard controller is pulled low.

Keyboard error or no keyboard present

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

Manufacturing POST loop

System will repeat POST procedure infinitely while the keyboard controller is pull low. This is also used for the M/B burn in test at the factory.

BIOS ROM checksum error - System halted

The checksum of ROM address F0000H-FFFFFFH is bad.

Memory test fail

The BIOS reports memory test fail if the memory has error(s).

Appendix D - Troubleshooting

D.1 Troubleshooting Checklist

This chapter of the manual is designed to help you with problems that you may encounter with your personal computer. To efficiently troubleshoot your system, treat each problem individually. This is to ensure an accurate diagnosis of the problem in case a problem has multiple causes.

Some of the most common things to check when you encounter problems while using your system are listed below.

1. The power switch of each peripheral device is turned on.
2. All cables and power cords are tightly connected.
3. The electrical outlet to which your peripheral devices are connected is working. Test the outlet by plugging in a lamp or other electrical device.
4. The monitor is turned on.
5. The display's brightness and contrast controls are adjusted properly.
6. All add-in boards in the expansion slots are seated securely.
7. Any add-in board you have installed is designed for your system and is set up correctly.

Monitor/Display

If the display screen remains dark after the system is turned on:

1. Make sure that the monitor's power switch is on.
2. Check that one end of the monitor's power cord is properly attached to the monitor and the other end is plugged into a working AC outlet. If necessary, try another outlet.
3. Check that the video input cable is properly attached to the monitor and the system's display adapter.
4. Adjust the brightness of the display by turning the monitor's brightness control knob.

The picture seems to be constantly moving.

1. The monitor has lost its vertical sync. Adjust the monitor's vertical sync.
2. Move away any objects, such as another monitor or fan, that may be creating a magnetic field around the display.
3. Make sure your video card's output frequencies are supported by this monitor.

The screen seems to be constantly wavering.

1. If the monitor is close to another monitor, the adjacent monitor may need to be turned off. Fluorescent lights adjacent to the monitor may also cause screen wavering.

Power Supply

When the computer is turned on, nothing happens.

1. Check that one end of the AC power cord is plugged into a live outlet and the other end properly plugged into the back of the system.
2. Make sure that the voltage selection switch on the back panel is set for the correct type of voltage you are using.
3. The power cord may have a "short" or "open". Inspect the cord and install a new one if necessary.

Floppy Drive

The computer cannot access the floppy drive.

1. The floppy diskette may not be formatted. Format the diskette and try again.
2. The diskette may be write-protected. Use a diskette that is not write-protected.
3. You may be writing to the wrong drive. Check the path statement to make sure you are writing to the targeted drive.
4. There is not enough space left on the diskette. Use another diskette with adequate storage space.

Hard Drive

Hard disk failure.

1. Make sure the correct drive type for the hard disk drive has been entered in the BIOS.
2. If the system is configured with two hard drives, make sure the bootable (first) hard drive is configured as Master and the second hard drive is configured as Slave. The master hard drive must have an active/bootable partition.

Excessively long formatting period.

1. If your hard drive takes an excessively long period of time to format, it is likely a cable connection problem. However, if your hard drive has a large capacity, it will take a longer time to format.

Parallel Port

The parallel printer doesn't respond when you try to print.

1. Make sure that your printer is turned on and that the printer is on-line.
2. Make sure your software is configured for the right type of printer attached.
3. Verify that the onboard LPT port's I/O address and IRQ settings are configured correctly.
4. Verify that the attached device works by attaching it to a parallel port that is working and configured correctly. If it works, the printer can be assumed to be in good condition. If the printer remains inoperative, replace the printer cable and try again.

Serial Port

The serial device (modem, printer) doesn't output anything or is outputting garbled characters.

1. Make sure that the serial device's power is turned on and that the device is on-line.
2. Verify that the device is plugged into the correct serial port on the rear of the computer.
3. Verify that the attached serial device works by attaching it to a serial port that is working and configured correctly. If the serial device does not work, either the cable or the serial device has a problem. If the serial device works, the problem may be due to the onboard I/O or the address setting.
4. Make sure the COM settings and I/O address are configured correctly.

Keyboard

Nothing happens when a key on the keyboard was pressed.

1. Make sure the keyboard is properly connected.
2. Make sure there are no objects resting on the keyboard and that no keys are pressed during the booting process.

System Board

1. Make sure the add-in card is seated securely in the expansion slot. If the add-in card is loose, power off the system, re-install the card and power up the system.
2. Check the jumper settings to ensure that the jumpers are properly set.
3. Verify that all memory modules are seated securely into the memory sockets.
4. Make sure the memory modules are in the correct locations.
5. If the board fails to function, place the board on a flat surface and seat all socketed components. Gently press each component into the socket.
6. If you made changes to the BIOS settings, re-enter setup and load the BIOS defaults.